

Chapter:
Solving (Non-Hierarchical) Planning Problems via SAT

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Overview:

1 SAT Modelling

- Problem Solving
- SAT
- SAT Solvers
- Modelling Example

2 Theoretical Background

- Complexity
- Bridging the Gap between NP and PSPACE

3 Sequential Classical Planning in SAT

- At-most-one

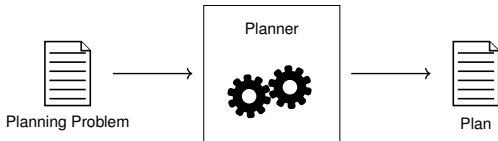
4 Invariants

5 \forall -step

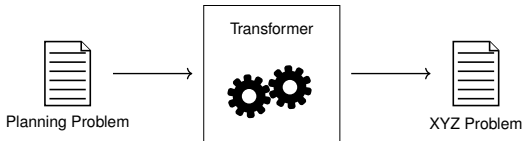
6 \exists -step



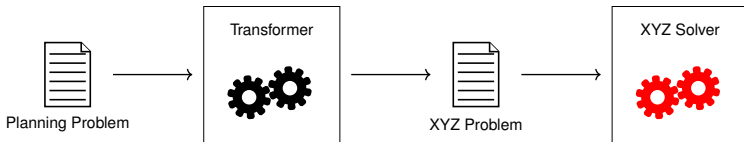
Idea: Problem Transformation



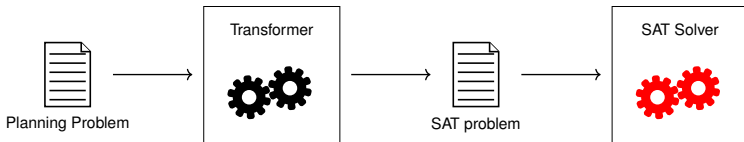
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Definition (SAT)

Given a propositional formula \mathcal{F} , decide whether \mathcal{F} has a satisfying valuation.



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CNF:

$$\mathcal{F} = \bigwedge_{C \in \mathcal{C}} \bigvee_{\ell \in C} \ell$$

(\mathcal{C} is the set of clauses; C is a clause, a set of literals.)



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- Usable OSeS have `minisat` in their package manager.
- Standardised input format DIMACS:

<code>p cnf 5 3</code>		CNF with 5 vars and 3 clauses:
<code>1 -5 4 0</code>		$(v_1 \vee \neg v_5 \vee v_4) \wedge$
<code>-1 5 3 4 0</code>	\equiv	$(\neg v_1 \vee v_5 \vee v_3 \vee v_4) \wedge$
<code>-3 -4 0</code>		$(\neg v_3 \vee \neg v_4)$

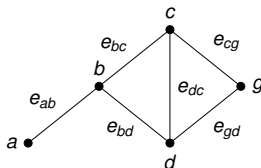


Colouring

Definition

Given a graph $G = (V, E)$ and a number k .

Is there an assignment of k colours to the vertices of G , such that all adjacent vertices have different colours?

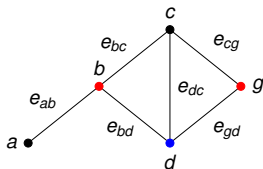


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$$\bigvee_{i=1}^k \text{colour}_v^i \quad \forall v \in V$$

Every node has at most one colour

$$\bigwedge_{i=1}^k \left[\text{colour}_v^i \rightarrow \bigwedge_{j=1, j \neq i}^k \neg \text{colour}_v^j \right] \quad \forall v \in V$$



Computational Complexity

Definition (PLANEX)

Given a planning problem \mathcal{P} .
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PSPACE with NP calculus?



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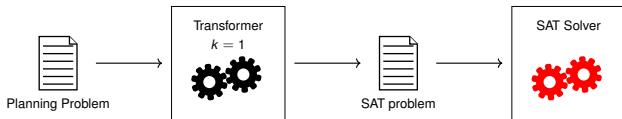


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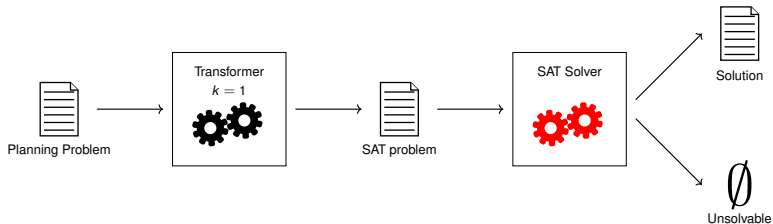
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- For full PLANEX: how to choose the plan length?
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 - Practical limit: usually smaller (sometimes polynomially bounded).
- Start with a small k and increase until a solution is found.



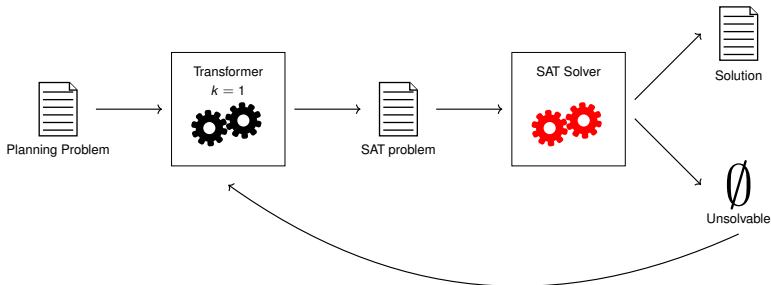
Bound Iteration



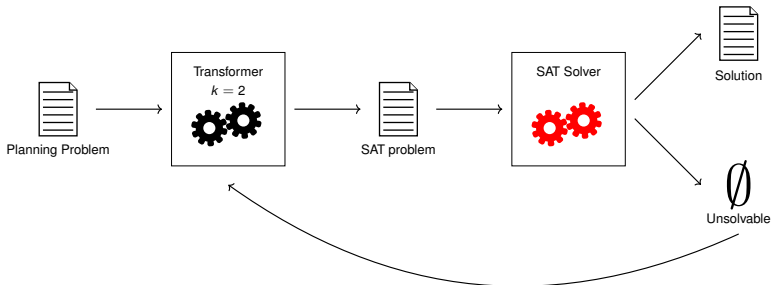
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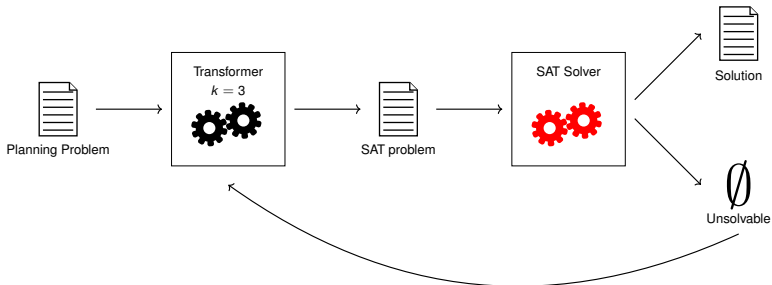
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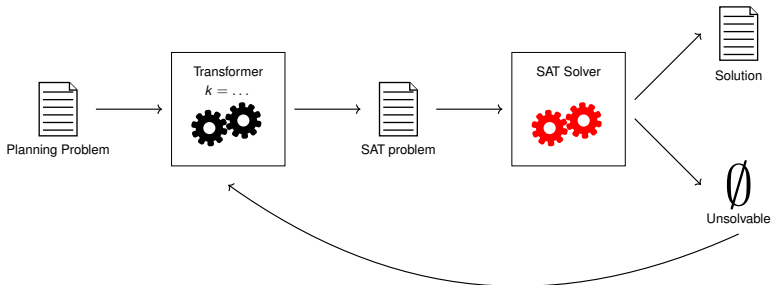
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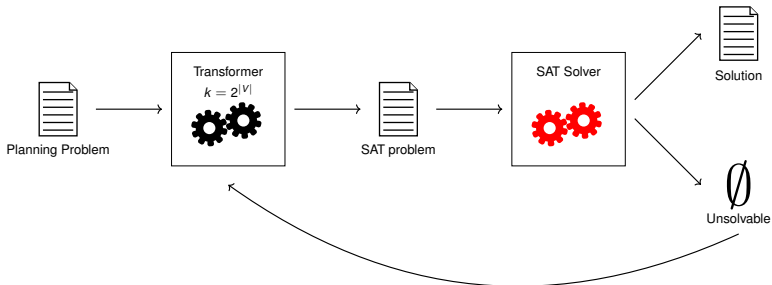
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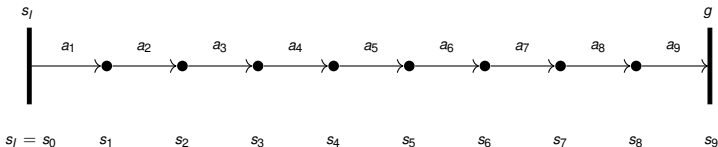
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Classical Planning via SAT [Kautz&Selman'92]

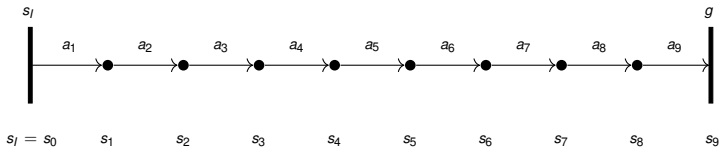


A (classical) plan is just a sequence of state transitions.

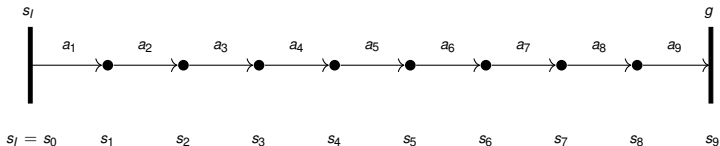
- “Mechanics” is identical in all timesteps.
- Just model one timestep and copy’n’paste.
- Edge constraints!



Decision Variables



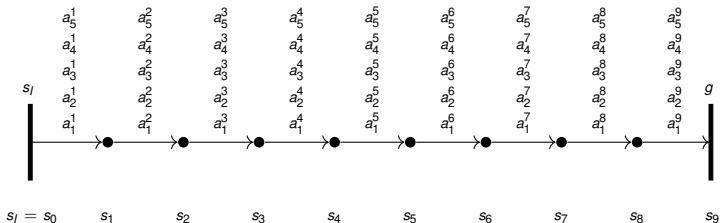
Decision Variables



We only need two types of decision variables!



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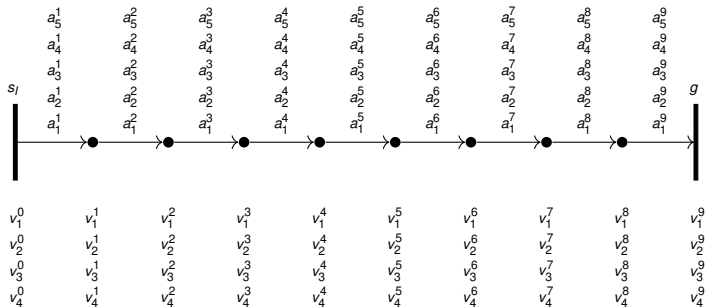


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- a_i^t – Action i is executed at time t .



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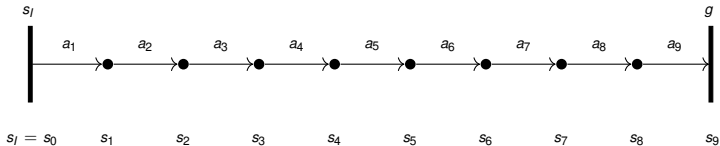


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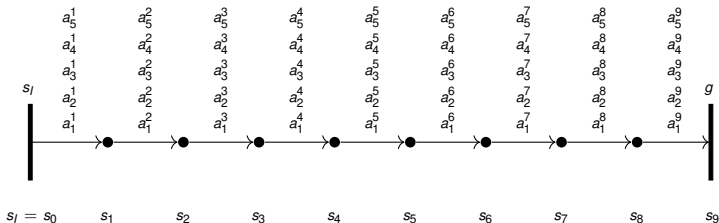
- a_i^t – Action i is executed at time t .
- v_i^t – State variable i is true at time t .



Overall Formula



Overall Formula



Constraints to check:

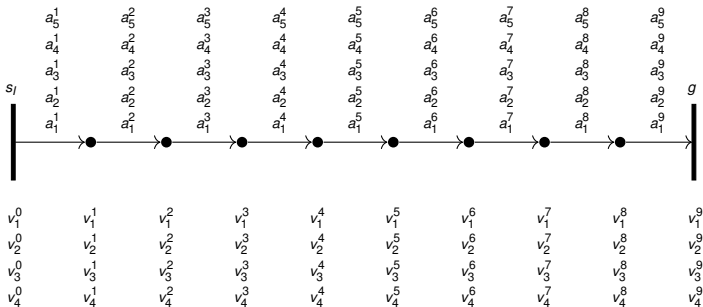
- Correctly applying actions at each time step (τ).

$$\mathcal{F} = \bigwedge_{t=0}^{k-1} \tau(t)$$

here: $k = 9$



Overall Formula



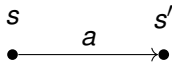
Constraints to check:

- Correctly applying actions at each time step (τ).
- s_I and g must be respected.

$$\mathcal{F} = \bigwedge_{t=0}^{k-1} \tau(t) \wedge \bigwedge_{v_i \in s_I} v_i^0 \wedge \bigwedge_{v_i \in V \setminus s_I} \neg v_i^0 \wedge \bigwedge_{v_i \in g} v_i^k \quad \text{here: } k = 9$$



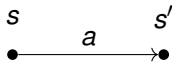
Classical Planning via SAT



Constraints to check by $\tau(t)$:



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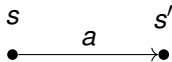


Constraints to check by $\tau(t)$:

F_1 Preconditions must hold (in s).



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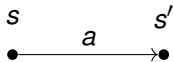
Constraints to check by $\tau(t)$:

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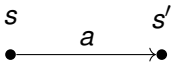


Constraints to check by $\tau(t)$:

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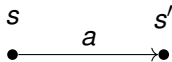


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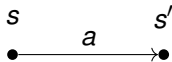
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- Preconditions must hold:

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- Preconditions must hold:

$$F_1 = \bigwedge_{a \in A} \left[a^{t+1} \rightarrow \bigwedge_{v \in \text{pre}(a)} v^t \right]$$

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- Effects must occur:

$$F_2 = \left[\bigwedge_{a \in A} \left(a^{t+1} \rightarrow \bigwedge_{v \in \text{add}(a)} v^{t+1} \right) \right] \quad \wedge \quad \left[\bigwedge_{a \in A} \left(a^{t+1} \rightarrow \bigwedge_{v \in \text{del}(a)} \neg v^{t+1} \right) \right]$$



Classical Planning via SAT

- Variables not affected by the executed action must stay the same.

- Only one action at a time:



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→ Frame Problem!

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$$F_3 = \bigwedge_{v \in V} \left[(\neg v^t \wedge v^{t+1}) \rightarrow \bigvee_{a \in A \text{ with } v \in \text{add}(a)} a^{t+1} \right] \wedge$$

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- Only one action at a time:

$$F_4 = \text{at-most-one}(\{a^t \mid a \in A\})$$



At-most-one

Given a set of decision variables $X = \{x_1, \dots, x_{|X|}\}$. Find a set of clauses that, if satisfied, will ensure that at most one $x \in X$ is true.



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Naive encoding:

$$\bigwedge_{x_1 \in X} \bigwedge_{x_2 \in X \setminus \{x_1\}} \underbrace{\neg x_1 \vee \neg x_2}_{(x_1 \Rightarrow \neg x_2) \wedge (x_2 \Rightarrow \neg x_1)}$$



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i.e. it is forbidden to use any x_i after i



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Sequential encoding:

$$\bigwedge_{i=1}^{|X|-1} \underbrace{\neg x_i \vee f_i}_{x_i \Rightarrow f_i}$$

$$\bigwedge_{i=2}^{|X|-1} \underbrace{\neg f_{i-1} \vee f_i}_{f_{i-1} \Rightarrow f_i}$$

$$\bigwedge_{i=1}^{|X|} \underbrace{\neg x_i \vee \neg f_{i-1}}_{(x_i \Rightarrow \neg f_{i-1}) \wedge (f_{i-1} \Rightarrow \neg x_i)}$$



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Maybe this is a bit much ...



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n_i – bit i (0-index) of a $\lceil \log(|X|) \rceil$ -digit binary number if one



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Binary encoding:

$$\neg x_i \vee n_j \quad \text{if } \frac{i}{2^j} \bmod 2 = 1$$

$$\neg x_i \vee \neg n_j \quad \text{if } \frac{i}{2^j} \bmod 2 = 0$$



Different AMO Implementations¹

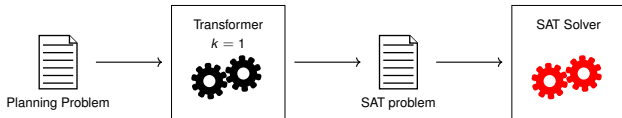
encoding	#clauses	#new variables
binomial	n^2	0
binary	$n \log n$	$\log n$
sequential	$3n$	n
commander	$\frac{7}{2}n$	$\frac{n}{2}$
product	$2(n + n^{\frac{1}{m+1}})$	$2n^{\frac{1}{2}}$

where n is the number of atoms, i.e., $|X|$

¹Frisch and Giannaros; SAT Encodings of the At-Most-k Constraint – Some Old, Some New, Some Fast, Some Slow; 2010

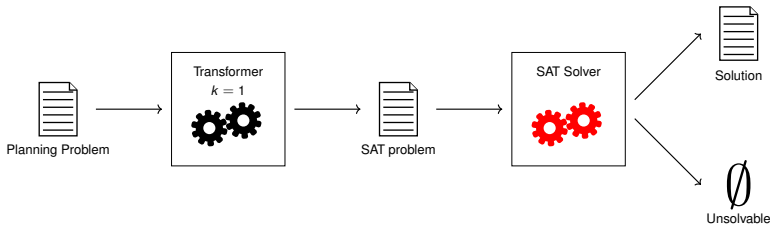
At-most-one

Bound Iteration



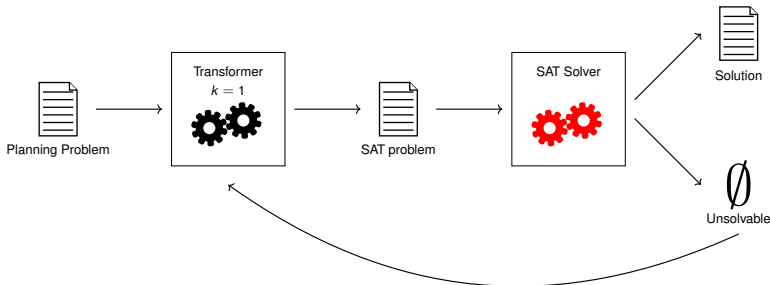
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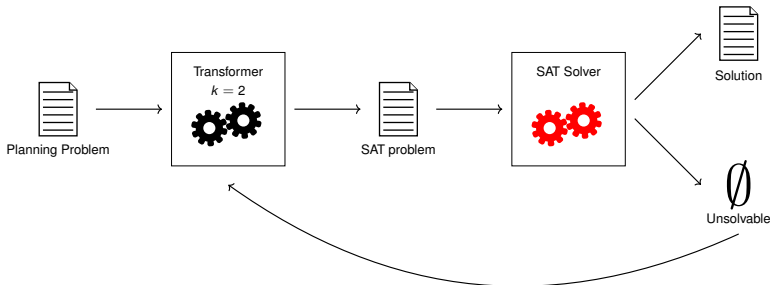
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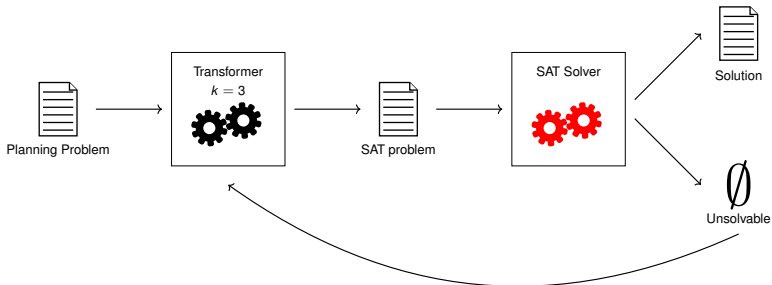
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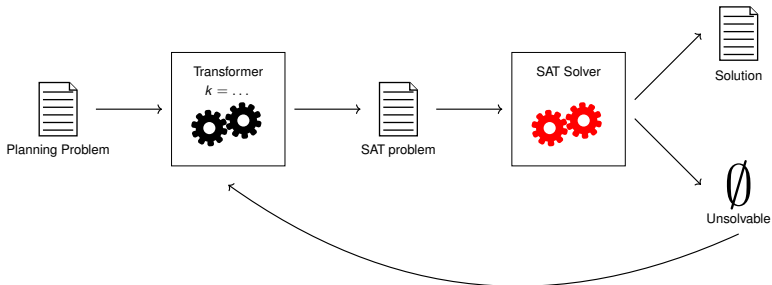
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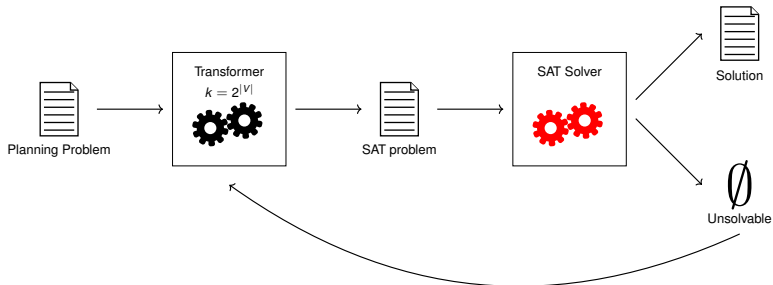
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- \exists -step semantics.



What are Invariants?

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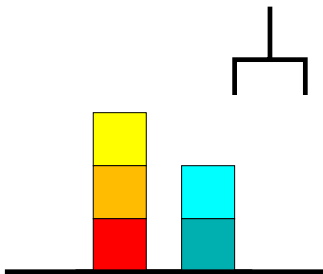
Is there **anything** we know about states in a planning problem?

Definition (Invariant)

An invariant \mathcal{I} is a formula over the state variables such that for all states s reachable from s_I it holds $s \models \mathcal{I}$.



What are Invariants?



Predicates:

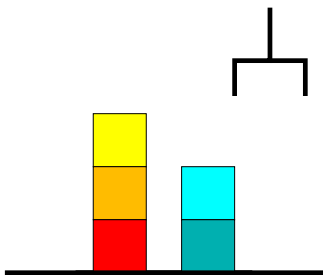
- $on(x, y)$ – x lies directly on y .
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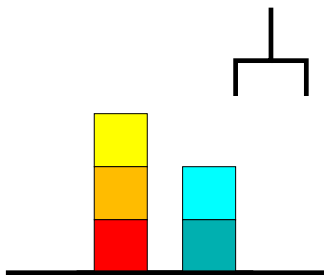
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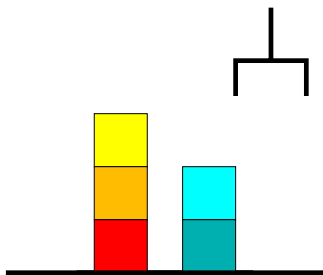
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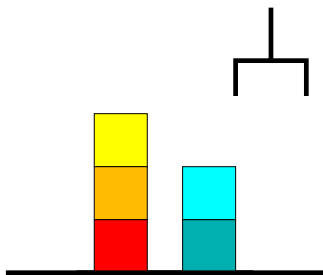
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- Compute an approximation of all invariants of a fixed form.
- Restrict to binary-or invariants:

$$l_1 \vee l_2$$



Computing Invariants [Rintanen'98]

Note: Here we consider some action $a = (pre, add, del)$ and denote with $eff = add(a) \cup \{\neg v \mid v \in del(a)\}$ its effects (as a literal set).



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$F_{\langle pre, eff \rangle}(\mathcal{I})$ is a *filter* for invariants, returning those that hold after the execution of an action $a = \langle pre, eff \rangle$

$$F_{\langle pre, eff \rangle}(\mathcal{I}) = \begin{cases} \mathcal{I} & \text{if } \mathcal{I} \cup pre \models \perp \text{ and otherwise:} \\ \{\ell_1 \vee \ell_2 \in \mathcal{I} \mid (\neg \ell_1 \notin eff \text{ or } \ell_2 \in U_{\langle pre, eff \rangle}(\mathcal{I})) \text{ and} \\ & (\neg \ell_2 \notin eff \text{ or } \ell_1 \in U_{\langle pre, eff \rangle}(\mathcal{I}))\} \end{cases}$$



Computing Invariants [Rintanen'98], cont'd

Call $R_A(\mathcal{I}) := F_{a_1}(F_{a_2}(\dots F_{a_n}(\mathcal{I}) \dots))$ with initial invariant

$$I_{init} = \{v \vee \ell \mid v \in s_I, \ell \in V \cup \neg V\} \cup \{\neg v \vee \ell \mid v \notin s_I, \ell \in V \cup \neg V\}$$

and arbitrary linearization of action set A , a_1, \dots, a_n ,

until \mathcal{I} does not change anymore.

R stands for “*reduce* invariant set”.



How to Use Invariants

What to do with an invariant $l_1 \vee l_2$?



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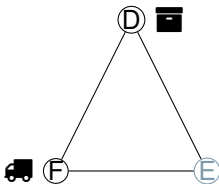
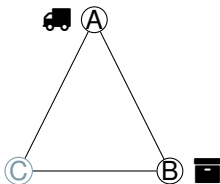
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Add it to every timestep t as $l_1^t \vee l_2^t$.



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\forall -step [Kautz&Selman'96]

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But when?

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- Sufficient conditions: Necessary conditions are already sufficient.



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Remove the at-most-one constraints and add:



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Is this the best we can do? **No!**



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E	E	E		E			E	E
R	R		R	R	R	R		R

- E_v – subsequence of S with $v \in \text{del}(a)$ (**E**rasing)
- R_v – subsequence of S with $v \in \text{pre}(a)$ (**R**equiring)



Chains

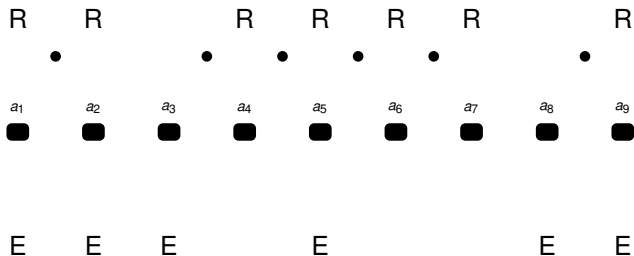
R R R R R R R

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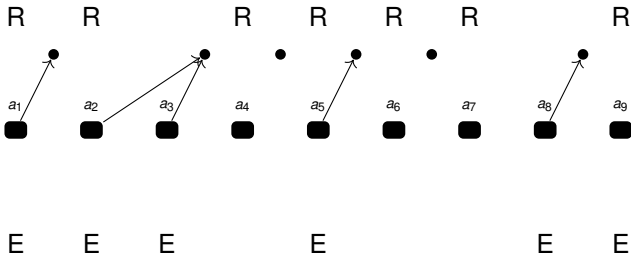
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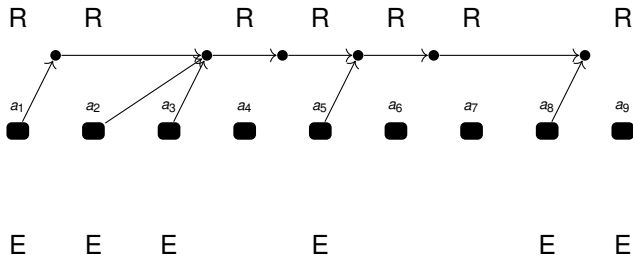
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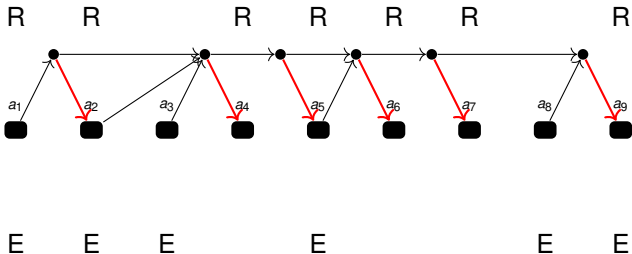
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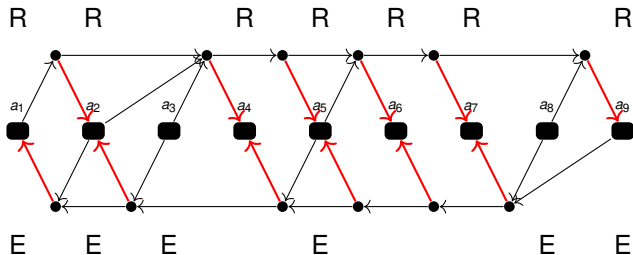
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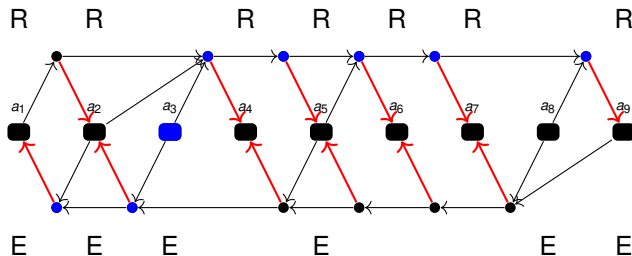
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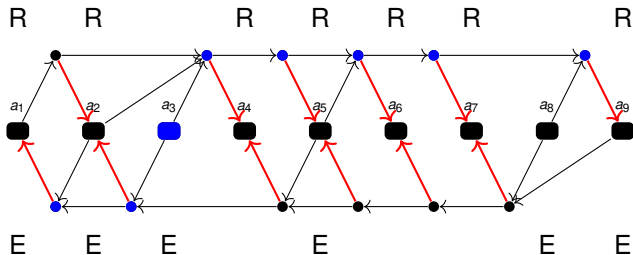
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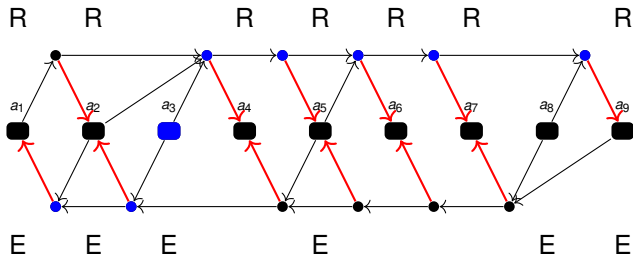
$$\bigwedge \{ a^i \rightarrow f^j \mid i < j, a^i \in E, a^j \in R, \{a_{i+1}, \dots, a_{j-1}\} \cap R = \emptyset \} \cup$$

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Two chains for every $v \in V$ with **fresh** decision variables f^i .



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(Re-)Consider the following (single) planning problem:



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- Results in the Kautz&Selman encoding ...



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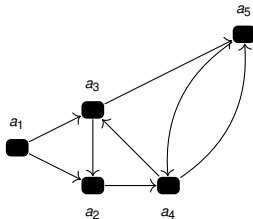
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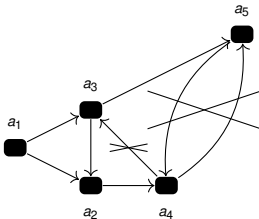
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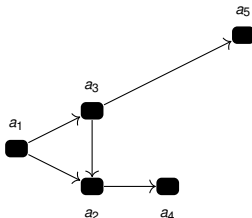
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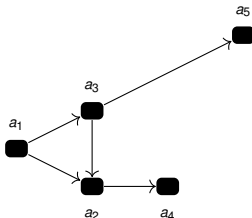
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- We can safely execute actions in reverse topological order.

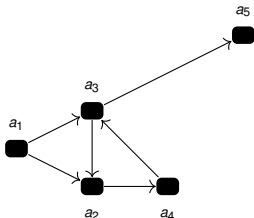


a_5, a_4, a_2, a_3, a_1



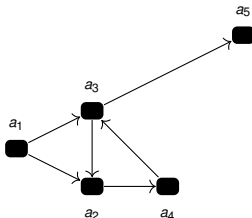
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- We can safely execute actions in reverse topological order.
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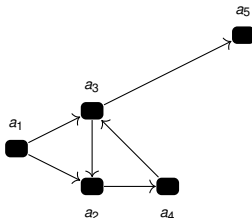
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- If executed in parallel, we will always execute actions in **this** order.



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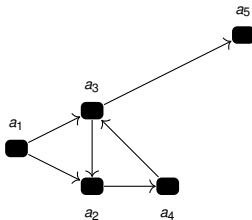
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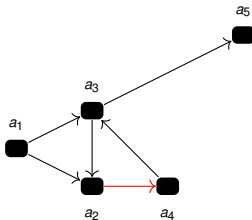
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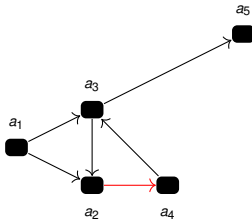
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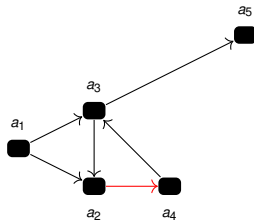
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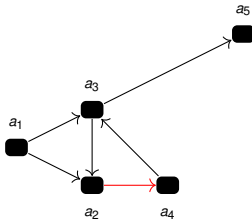
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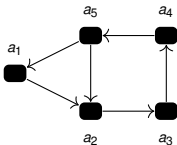


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Chains

We are given an SCC and an ordering of its vertices.

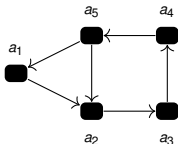


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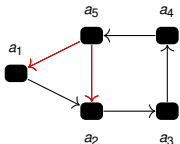
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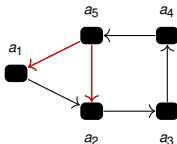
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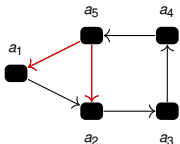
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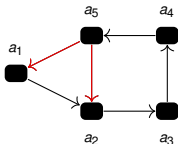
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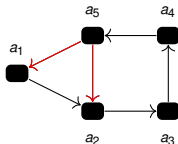
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- Add $chain(\pi, E_v, R_v)$ – i.e. whenever an action erases v , we forbid any requiring action after it in π .



Further Improvements

Improvements for classical planning:

- Extension to conditional effects [Rintanen,Heljanko,Niemelä'06].
- Relaxed \exists -step [Wehrle&Rintanen'07].
- Parallel SAT search [Rintanen'04] [Rintanen,Heljanko,Niemelä'06].
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Extensions to non-classical planning:

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→ <https://users.aalto.fi/~rintanj1/satplan.html>



Solving Problems via Translation into SAT:

- Problem transformation is a general and important concept in computer science.
- SAT solvers are highly efficient and can be used to solve other difficult problems via transformation, even those in higher complexity classes with appropriate compilation.

Translating Classical planning into SAT:

- Classical planning problems can be translated into SAT.
- State-of-the-art improvements for this formula are based on:
 - State invariants.
 - Parallelism (\forall -step, \exists -step).



- Bylander'94 The Computational Complexity of Propositional STRIPS Planning.
- Kautz&Selman'92 Planning as Satisfiability.
- Kautz&Selman'96 Pushing the Envelope: Planning, Propositional Logic, and Stochastic Search.
- Rintanen'98 A Planning Algorithm not based on Directional Search.
- Rintanen'04 Evaluation Strategies for Planning as Satisfiability.
- Rintanen,Heljanko,Niemelä'06 Planning as Satisfiability: Parallel Plans and Algorithms for Plan Search.
- Wehrle&Rintanen'07 Planning as Satisfiability with Relaxed \exists -Step Plans.
- Mattmüller&Rintanen'07 Planning for Temporally Extended Goals as Propositional Satisfiability.
- Rintanen'10a Heuristic Planning with SAT: Beyond Uninformed Depth-First Search.
- Rintanen'10b Heuristics for Planning with SAT.
- Gocht&Balyo'17 Accelerating SAT Based Planning with Incremental SAT Solving.
- Rintanen'17 Temporal Planning with Clock-Based SMT Encodings.
- Behnke&Biundo'18 X and more Parallelism. Integrating LTL-Next into SAT-based Planning with Trajectory Constraints while Allowing for even more Parallelism.
- Randey&Rintanen'18 Planning for Partial Observability by SAT and Graph Constraints.

