

# Lecture *Hierarchical Planning*

## Chapter: *Expressivity Analysis of Planning Formalisms*

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Winter Term 2018/2019

(Compiled on: February 19, 2019)

## Overview:

### 1 Introduction

### 2 Formal Grammars and Languages

- A Quick Recap from Complexity Theory
- Formal Grammars/Languages and the Relation to Planning

### 3 Expressivity Analysis of Planning Formalisms

- Prerequisites
- Executable Action Sequences
- STRIPS and STRIPS with Conditional Effects
- Totally Ordered HTN Planning Problems
- TIHTN and Acyclic HTN Problems
- Noop HTN Planning Problems
- (Unrestricted) HTN Planning Problems



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  - We need to know the influence of formalization choices and solution criteria on the possible solutions.
- Expressivity Analysis: Which *structural* properties may solutions have?



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The *language* of a grammar,  $L(G)$ , is the set of words that can be obtained from  $G$ 's start symbol by applying a sequence of  $G$ 's production rules.



## Formal Grammars, Example

Let  $G = (\Gamma, \Sigma, R, S)$  with  $\Gamma = \{S, A, B\}$ ,  $\Sigma = \{a, b\}$ , and  $R$  given by:

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$$L(G) = \{a^n b^m \mid n, m \geq 1\}$$



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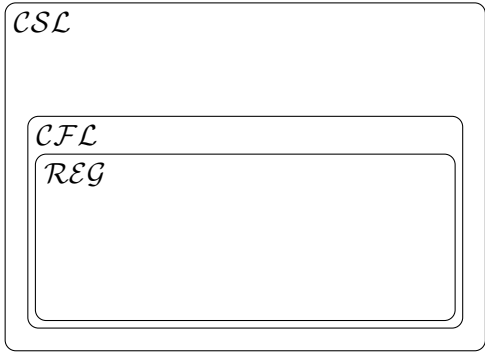
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Type 3 Regular grammars.



# Expressivity via Comparison to Formal Languages



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### Properties:

- All finite languages are regular. (But not the other way round.)
- There is an equivalent definition based on DFAs.
- Do you know “regular expressions”?



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- Given a context-free grammar, deciding whether it describes a regular language is undecidable. (Cf. p.281 of John E. Hopcroft and Jeffrey D. Ullman. *Introduction to Automata Theory, Languages, and Computation*. Addison-Wesley, 1979)



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# Unrestricted Grammars

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- No restrictions on the production rules.



## Expressivity: Example

Consider the (standard example) language  $L(G) = \{a^n b^n \mid n \geq 0\}$ .



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- Is it also regular?



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- The *language classification problem*: Given a set of words (i.e., a language), is there a grammar with certain properties that produces it?



## Expressivity in Planning: Example

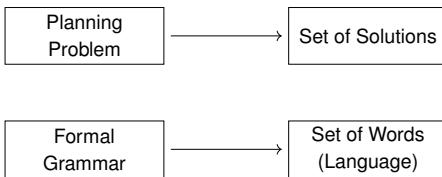
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## Planning: Relationship to Formal Languages

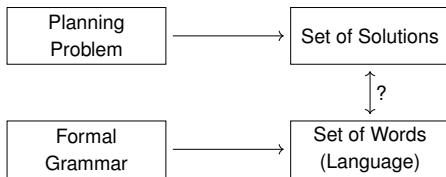


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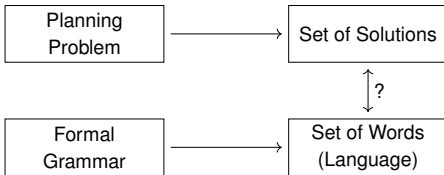
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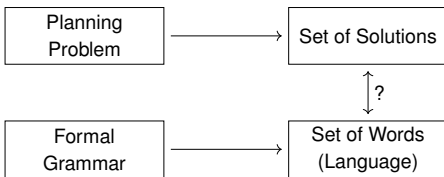
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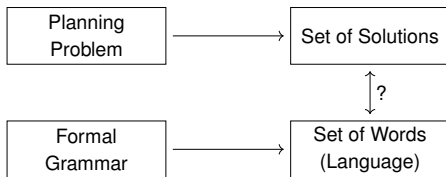


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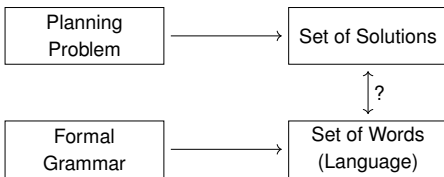


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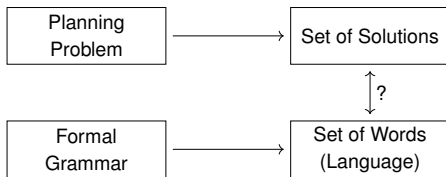


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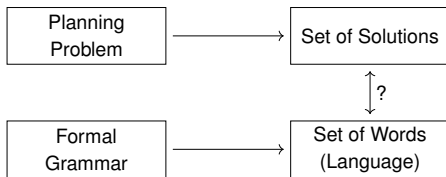


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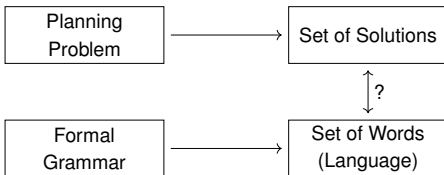


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- Analysis also works for TIHTN planning or non-hierarchical planning.



## Planning: Relationship to Formal Languages



Further reading, including all of the next results:

- Daniel Höller et al. “Language Classification of Hierarchical Planning Problems”. In: *Proc. of the 21st Europ. Conf. on Artificial Intelligence (ECAI 2014)*. IOS Press, 2014, pp. 447–452. DOI: 10.3233/978-1-61499-419-0-447
- Daniel Höller et al. “Assessing the Expressivity of Planning Formalisms through the Comparison to Formal Languages”. In: *Proc. of the 26th Int. Conf. on Automated Planning and Scheduling (ICAPS 2016)*. AAAI Press, 2016, pp. 158–165



## A Closer Look to the Relationship of Planning to Formal Grammars

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The *language intersection problem* and the *language classification problem* are interesting (and useful) from a theoretical point of view, but there is no immediate correspondence to standard “planning questions”.



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  - For standard HTN planning, *every executability witness* of any solution is in the language.
  - For HTN planning with *all executability semantics*, every linearization of any solution is in the language.



## The Language of a Planning Problem, cont'd

- With  $\mathcal{X}$  we denote the set of all languages of all planning problems of type  $X$ . For instance,  $STRIPS$  and  $HTN$  represent all STRIPS and HTN languages, respectively.



## The Language of a Planning Problem, cont'd

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- Example:  $\text{STRIPS} = \{L(\mathcal{P}) \mid \mathcal{P} \text{ is a STRIPS planning problem}\}$



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- With  $\mathcal{EXE}$  we refer to the language of the respective problem class.
- Because of the missing goal description, EXE problems are less expressive than the regular languages.





The *EXE* “Planning Problem”, cont’d

## Theorem

$$EXE \subsetneq REG$$

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- 2 Provide a language  $L \in \mathcal{REG}$  with  $L \notin \mathcal{EXE}$ . How? Exploit an important property: If some plan is executable, then every prefix is as well (due to the missing goal description).



## STRIPS

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## STRIPS, cont'd

For the second step in the previous proof, exploit:

**Theorem**

Let  $s \in S$  be a state and  $a \in A$  an action. If  $a$  is applicable in  $s'$  (resulting from applying  $a$  in  $s$ ), then  $a$  is applicable arbitrarily often.



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Exercise (just show it directly via playing with preconditions and effects).



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The language of STRIPS problems with conditional effects,  $STRIPS-CE$ , is equivalent to the regular languages,  $REG$ .

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*Proof:*

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## STRIPS with Conditional Effects, cont'd

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- Every goal state  $s \supseteq g$  is included in  $F$ .



STRIPS and STRIPS with Conditional Effects

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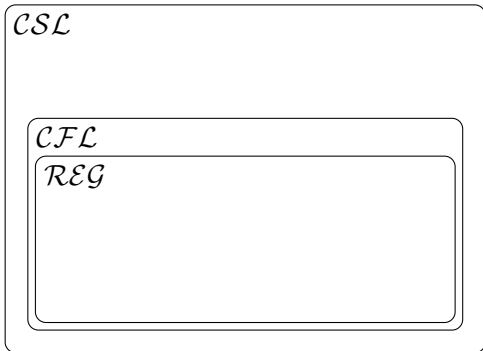
$$\text{with } G' = \begin{cases} \{g\}, & \text{if } s' \in F \\ \emptyset, & \text{else} \end{cases}$$

$$del(a) = \{(\emptyset \rightarrow V)\}$$

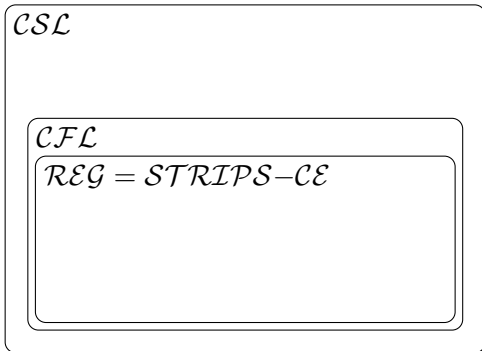




## Expressivity via Comparison to Formal Languages

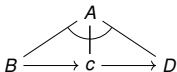


## Expressivity via Comparison to Formal Languages



## Totally Ordered HTN Planning Problems

- Decomposition in totally ordered HTN planning problems is similar to rule application in context-free grammars.



$$A \rightarrow BcD$$



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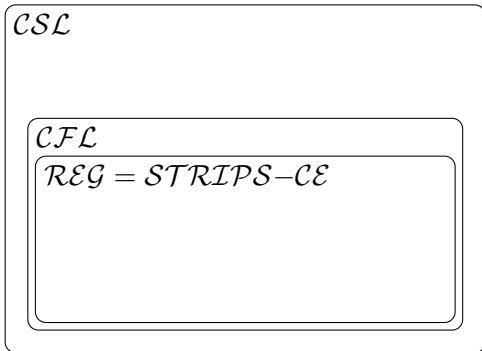


- The encoding of (totally ordered) HTN decomposition as (context-free) grammar rules and vice versa is straightforward.
- $HTN-ORD \supseteq CFL$  is trivial, since no states are required.
- Constraints introduced by preconditions and effects can be treated via intersection with a regular language:

Remember that the intersection of any context-free language with any regular language is still context-free. Thus, we can intersect the language representing the hierarchy (which is context-free) with one of the regular languages  $\mathcal{EXE}$  or  $STRIPS$  (do we feature a goal description?) to show  $HTN-ORD \subseteq CFL$ .



## Expressivity via Comparison to Formal Languages



## Expressivity via Comparison to Formal Languages

*CSL**CFL = HTN-ORD**REG = STRIPS-CE*



## Acyclic HTN Problems

- Informally/intuitively, *acyclic HTN/TIHTN problems* are problems where no recursion is possible.
- There are many equivalent formal definitions, some of them will be covered later. For instance: For every task network that is reachable via decomposition from the initial task network holds: Let  $dt$  be its decomposition tree. Then, no path from its root node to any of its leafs contains the same task more than once.



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The following results can easily be shown:

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  - $L \in TIHTN$  and  $L \in \cap HTN-AC$  and  $L \notin \cap STRIPS$



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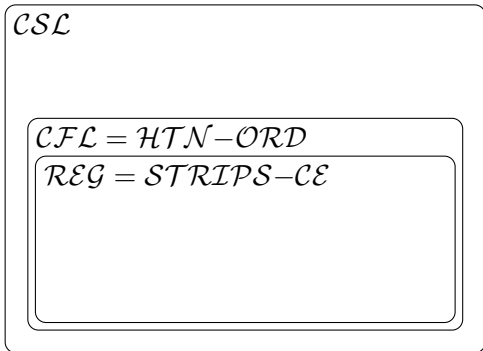
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These results rely on the presence of goal descriptions! More details in the exercises.

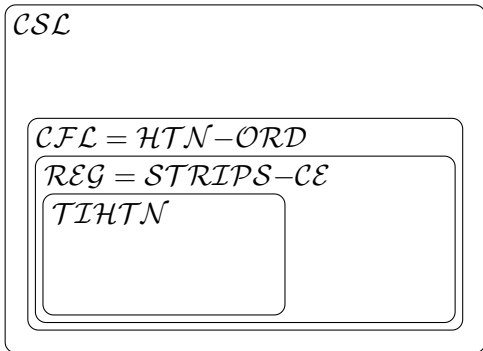




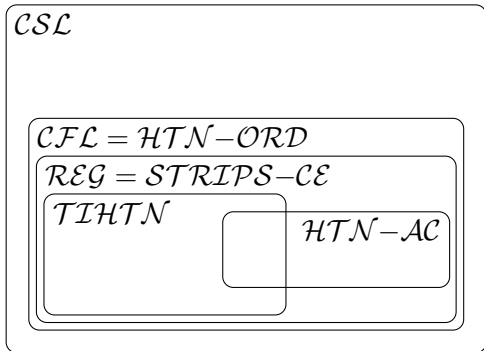
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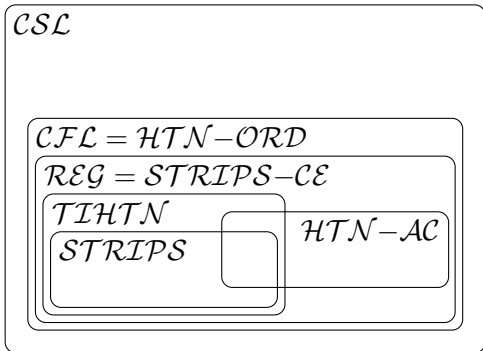
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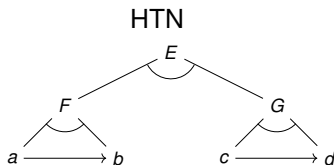
## Noop HTN Planning Problems

- Subtasks of the problem's methods may be partially ordered.
- First class we look at:  
*HTN-NOOP* – actions have no preconditions and effects.
- Can a partially ordered method be transformed into a set of totally ordered methods?





## Noop HTN Planning Problems, cont'd I



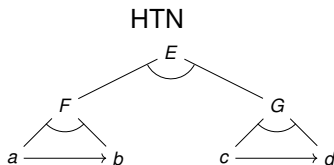
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$$E \rightarrow FG \quad F \rightarrow ab$$

$$E \rightarrow GF \quad G \rightarrow cd$$



## Noop HTN Planning Problems, cont'd I



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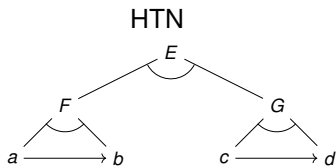
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Word 1    *cdab*



## Noop HTN Planning Problems, cont'd I



## Grammar

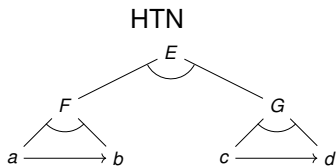
$$E \rightarrow FG \quad F \rightarrow ab$$

$$E \rightarrow GF \quad G \rightarrow cd$$

Word 1    *cdab*    ✓



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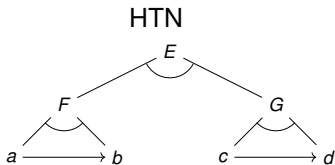
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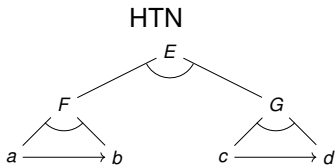
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*ab||cd*

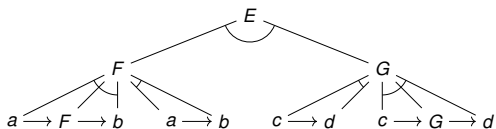
Word 2 *acbd* X

$\{abcd\} \cup \{cdab\}$



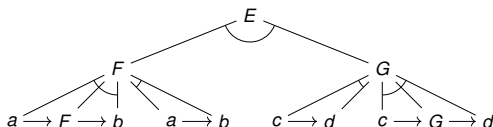
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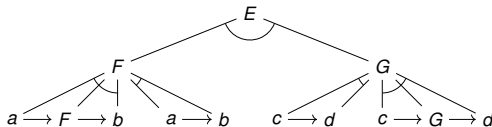




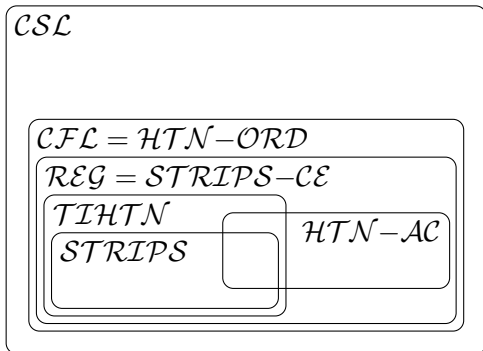
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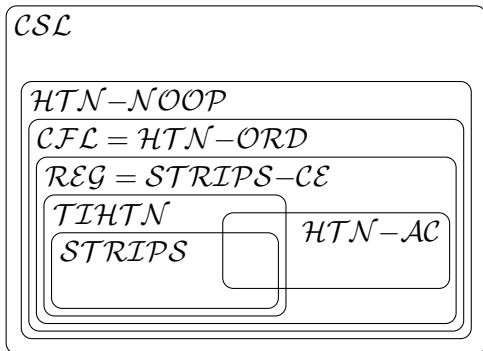
→  $CFL \subsetneq HTN-NOOP$



## Expressivity via Comparison to Formal Languages



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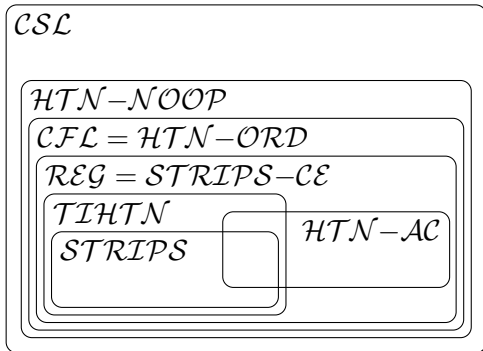


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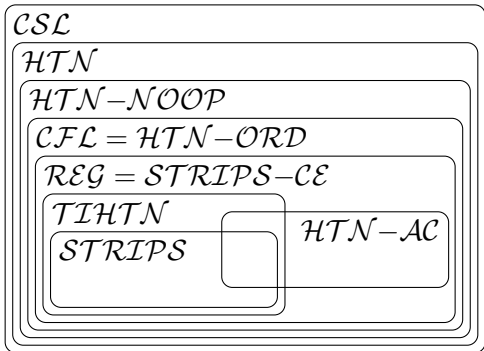
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- These results are just mentioned for the sake of completeness. Proofs are omitted.



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- Even higher language features, e.g., functions.



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- Our analysis reveals interesting relationships between standard problems in formal grammars/languages and planning.

