Lecture Hierarchical Planning

Chapter: Solving Hierarchical Problems via Search

Dr. Pascal Bercher

Institute of Artificial Intelligence, Ulm University, Germany

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Introduction Solving Techniques

How to Solve Hierarchical Planning Problems?

- Via reduction, i.e., compilation to other problems like
 - SAT, i.e., Satisfiability (later in this lecture).
 - ASP, i.e., Answer Set Programming (not covered).
 - Many more (what ever problem (class) fits to the current problem).
- Search:
 - Forward progression search in the space of world state plus the remaining task network to go thereby extending classical planning.
 - (Regression-like) search in the space of partial plans extends POCL planning to deal with abstract tasks.
 - Local search (not covered).



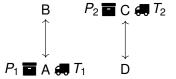
Overview: 1 Introduction Solving Techniques Running Example HTN Progression Search Introduction Algorithm Properties Excursions 3 Decomposition-Based HTN Planning Introduction Prerequisites of Algorithm Algorithm Properties Excursions

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Introduction

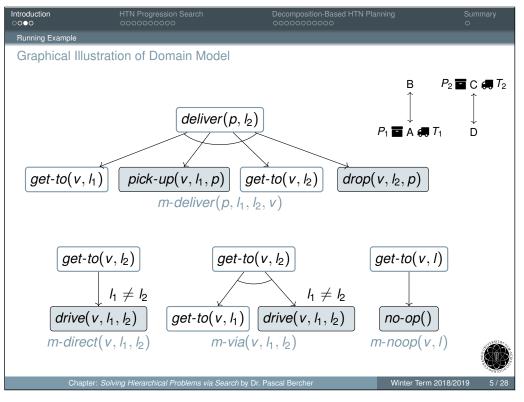
High-Level Description of Example Domain

- We have a delivery domain consisting of four locations, A, \ldots, D .
- A can be reached from B and vice versa. Similar for C and D.
- There are two trucks and two packages.
- Trucks can load and unload packages.



■ We model the respective domain and problem as an HTN problem.





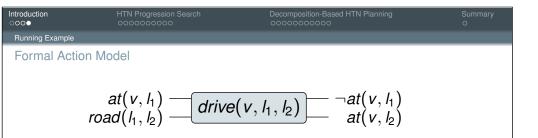
HTN Progression Search

Introduction

HTN progression search behaves similar to classical planning, but performs both search in the space of states and in the space of task networks:

- We maintain a current state, starting with the initial state.
- In addition, maintain a *current task network*, starting with the initial one.
- To perform progression, we identify the set of tasks without predecessors. Only those can get applied:
 - A primitive task gets applied to the current state as usual.
 - A compound task gets "applied" by decomposing it.
- When are we done? What are the termination criteria?
- → The current task network is empty!
- Thus, progression HTN planning produces totally ordered solutions! Reminder: Technically they are not even solutions. Why?
 - → In the general case, these totally ordered action sequences can not be obtained via decomposition. They are *witnesses* of solutions, though.
- Note: The standard progression algorithm, SHOP2, relies on preconditions of methods. (We only discuss this briefly here.)





$$at(v, l) = \underbrace{pick-up(v, l, p)}_{nat(p, l)} = \underbrace{in(p, v)}_{nat(p, l)}$$

$$at(v, l) = \underbrace{drop(v, l, p)}_{nat(p, l)} = \underbrace{-in(p, v)}_{nat(p, l)}$$

no-op()

Assume the following sorts/types: v - vehicle, l, l₁, l₂ - l₂ - l₂ - l₃ - l₂ - l₃ - l₂ - l₃ - land p – package. Further assume that constants of the respective sorts/types are provided.



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HTN Progression, Pseudo Code

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Algorithm: HTN Progression Search
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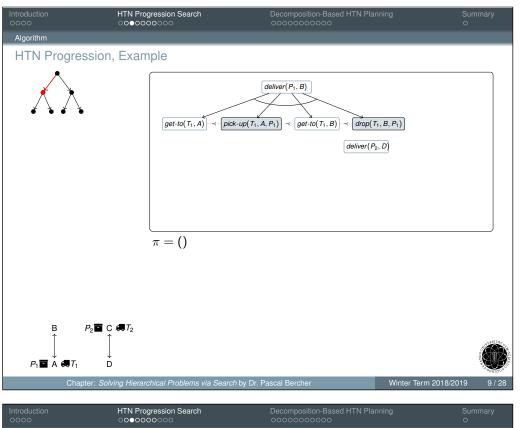
HTN Progression Search

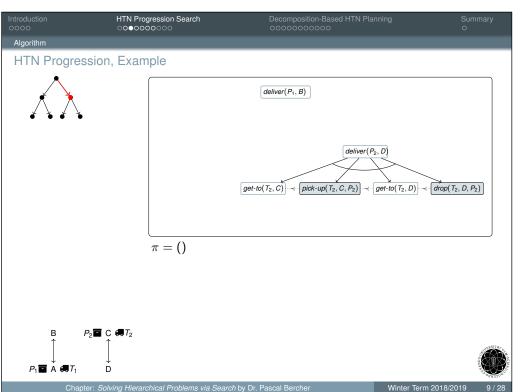
Input: An HTN problem $\mathcal{P} = (V, P, \delta, C, M, s_l, tn_l)$ Output: A solution a or fail if none exists

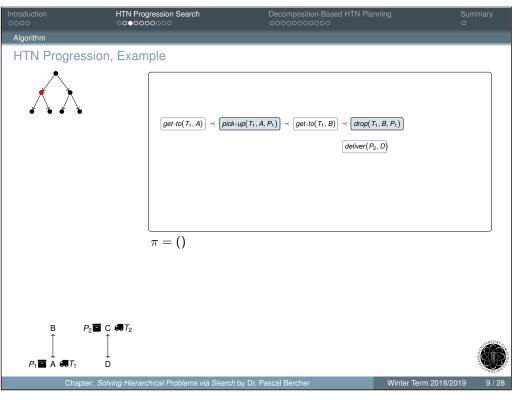
```
fringe \leftarrow \{(s_l, tn_l, \varepsilon)\}
   while fringe \neq \emptyset do
      n = (s, tn, \bar{a}) \leftarrow nodeSelectAndRemove(fringe)
      if tn is empty then
5
       return ā
       U \leftarrow detectUnconstrainedSteps(tn)
       for t \in U do
        if isPrimitive(t) and pre(t) \subseteq s then
9
          | fringe \leftarrow fringe \cup { n.apply(t)}
10
          else if isCompound(t) then
11
          | fringe \leftarrow fringe \cup { n.decompose(t, m) |
12
                        m \in M with m = (\alpha(t), tn_m)
```

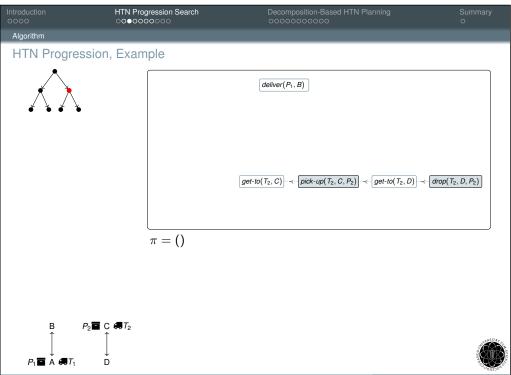
13 return fail

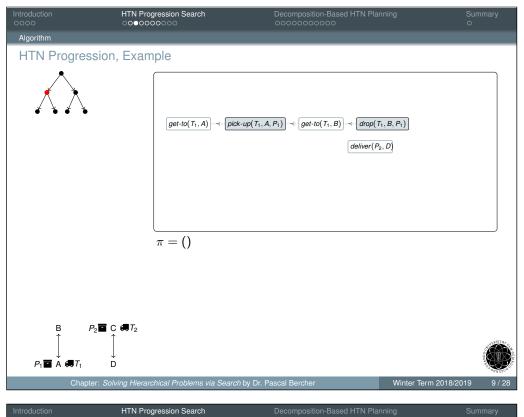


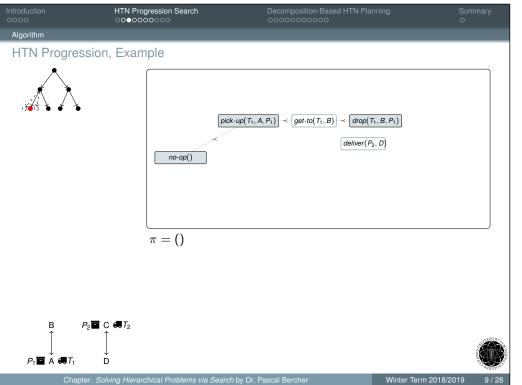


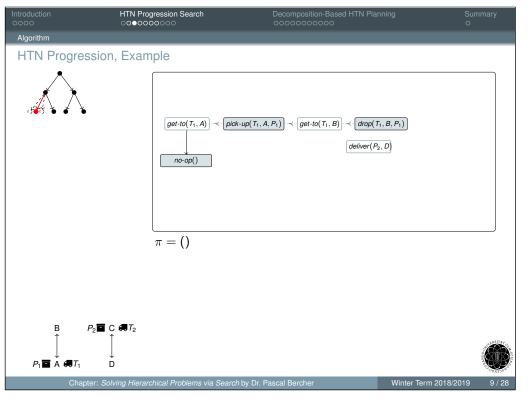


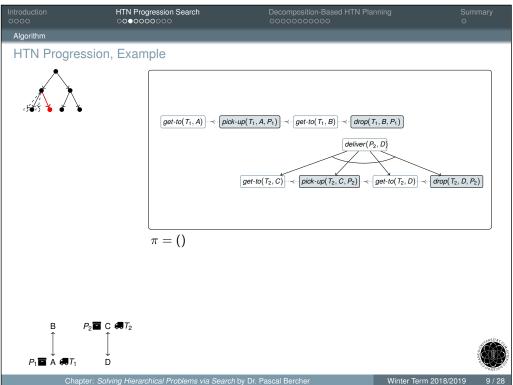


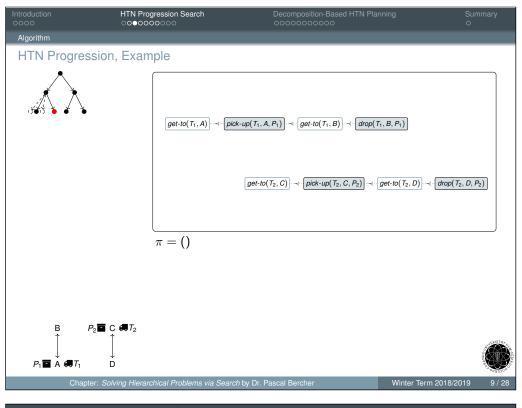


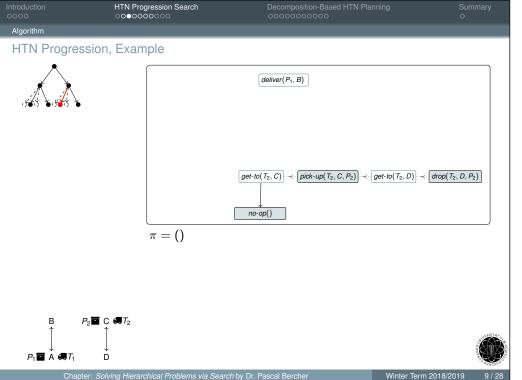


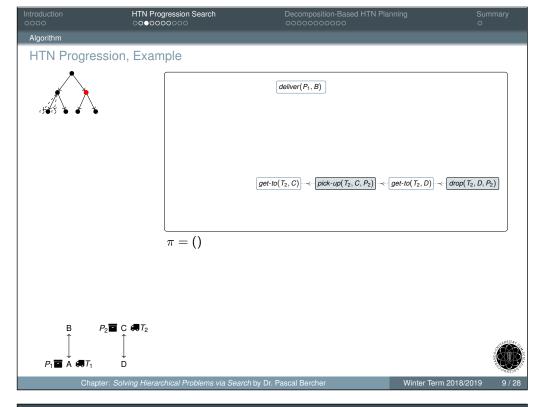


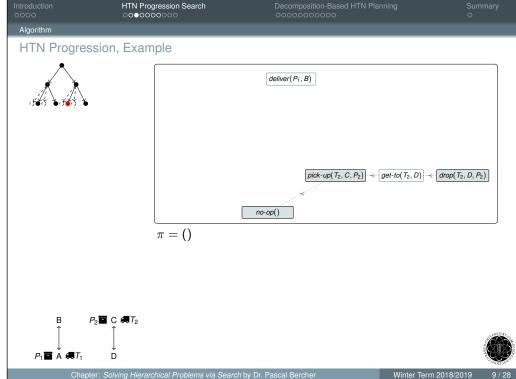


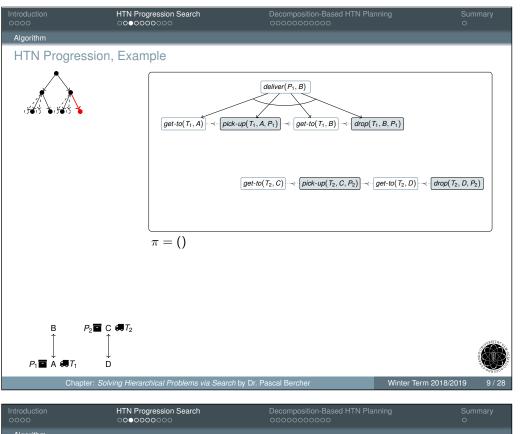


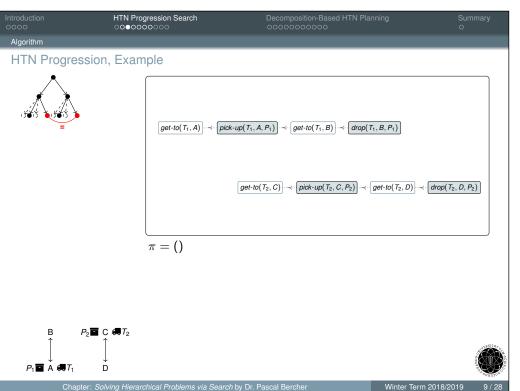


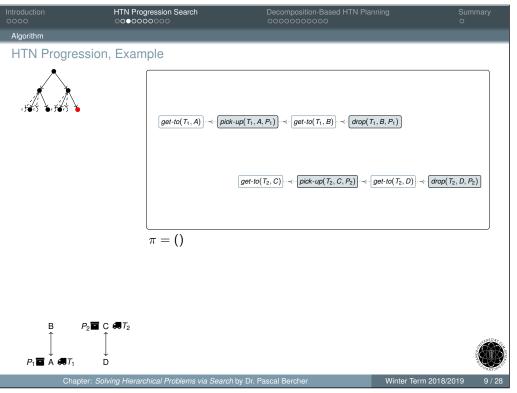


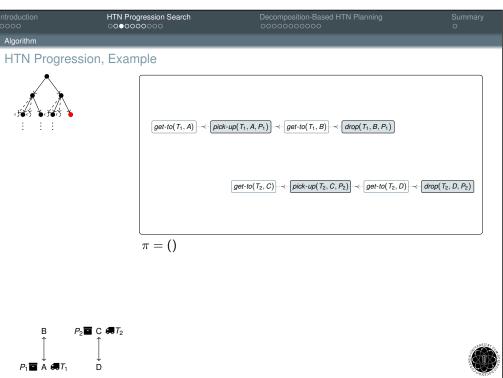


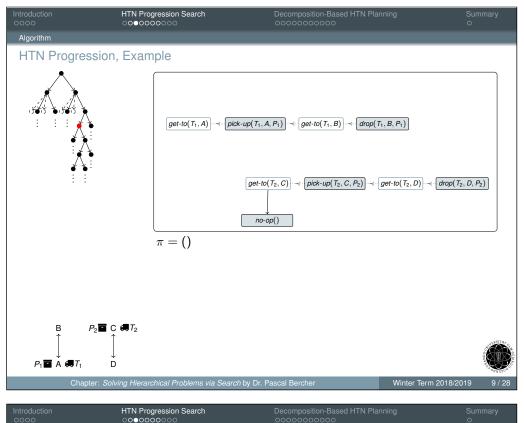


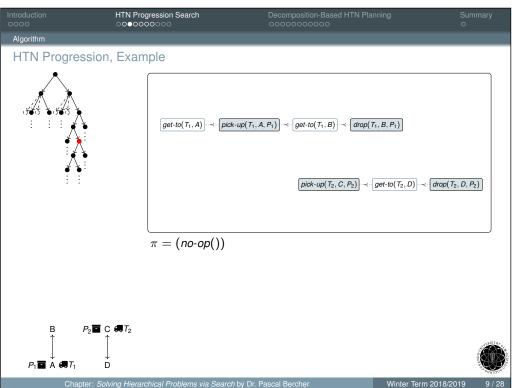


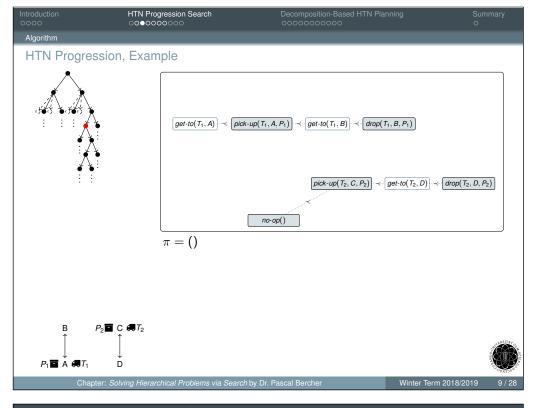


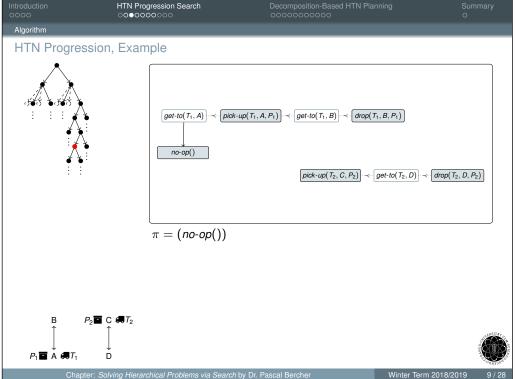


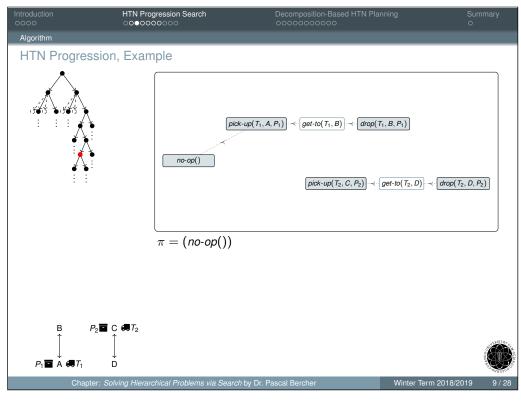


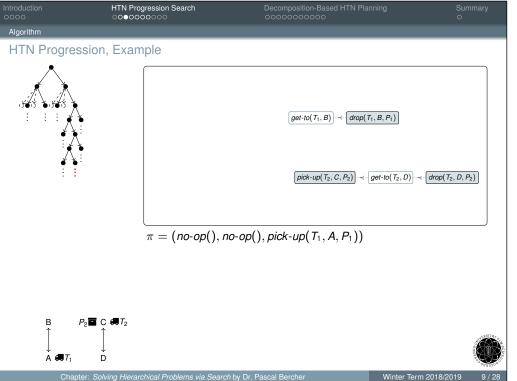


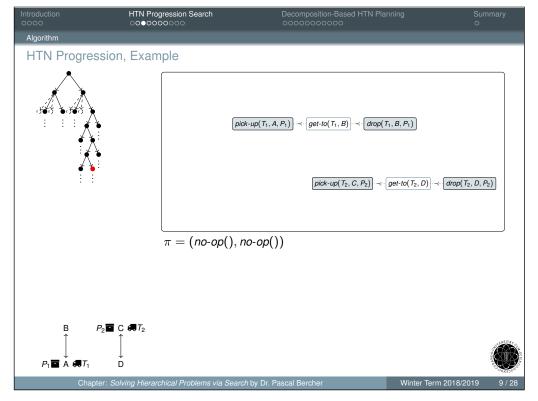


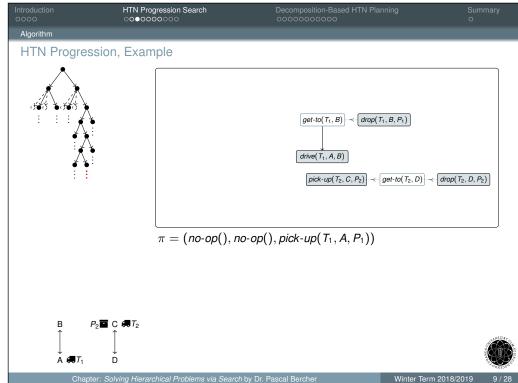


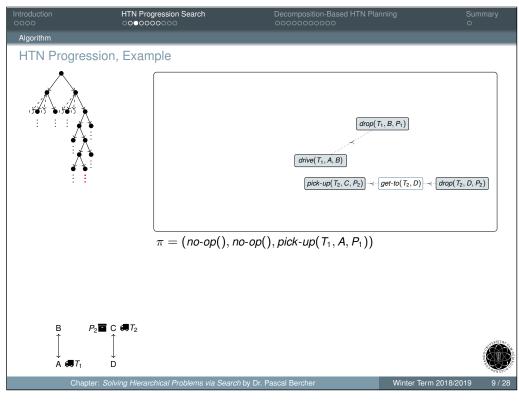


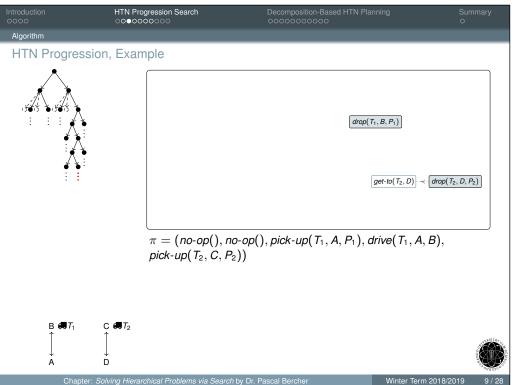


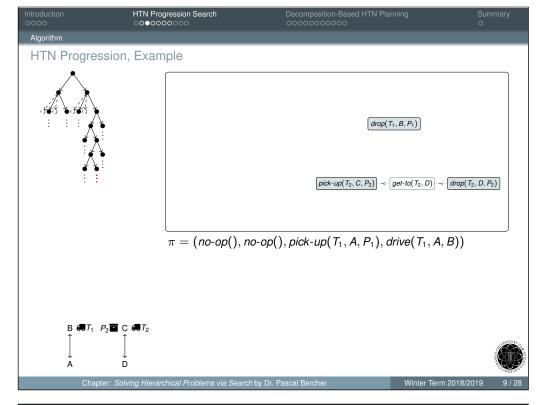


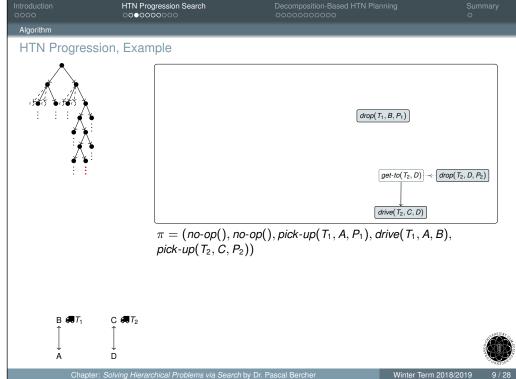


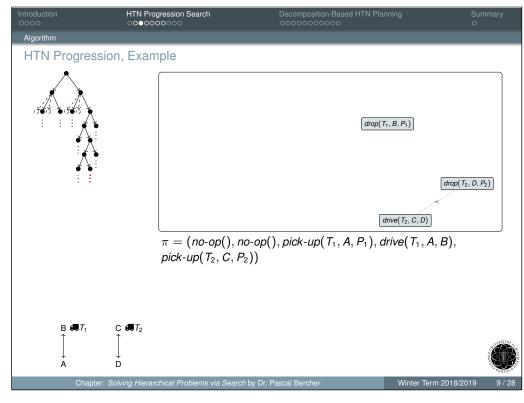


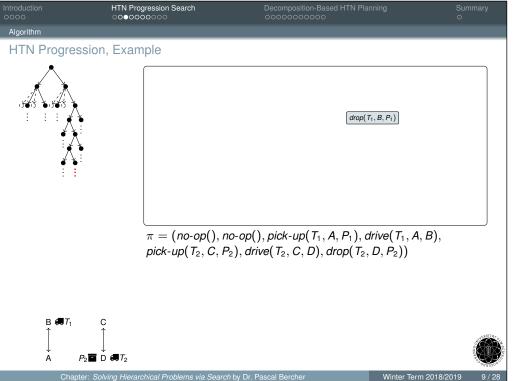


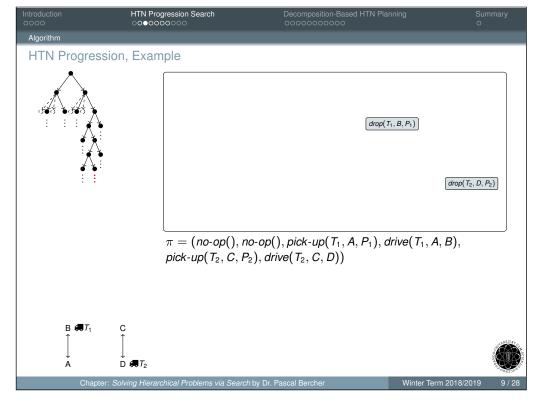


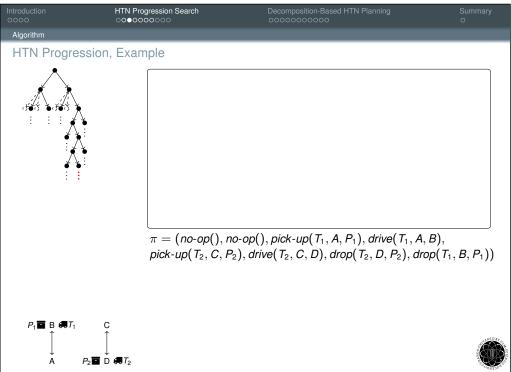












Improved HTN Progression, Pseudo Code Algorithm: HTN Progression Search **Input:** An HTN problem $\mathcal{P} = (V, P, \delta, C, M, s_l, tn_l)$ Output: A solution a or fail if none exists 1 fringe $\leftarrow \{(s_l, tn_l, \varepsilon)\}$ 2 while fringe $\neq \emptyset$ do $n = (s, tn, \bar{a}) \leftarrow nodeSelectAndRemove(fringe)$ if tn is empty then 5 return ā $(U_P, U_C) \leftarrow detectUnconstrainedSteps(tn)$ for $t \in U_P$ do 8 if $pre(t) \subseteq s$ then 9 | fringe \leftarrow fringe \cup { n.apply(t)} 10 $t \leftarrow compoundTaskSelect(U_C)$ 11 $fringe \leftarrow fringe \cup \{n.decompose(t, m) \mid$ 12 $m \in M$ with $m = (\alpha(t), tn_m)$ 13 return fail

HTN Progression Search

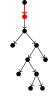
Eliminating Redundancy in Progression Search

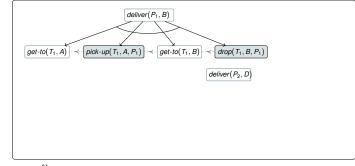
- The previous algorithm branches over:
 - All applicable primitive tasks.
 - All decomposition methods for all compound tasks.
- We have to decompose *all* compound tasks and in contrast to action application – the order in which they are handled has no influence on the resulting solutions.
- → It's also correct to pick an abstract task!



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HTN Progression Search 00000000 Improved HTN Progression, Example $deliver(P_1, B)$

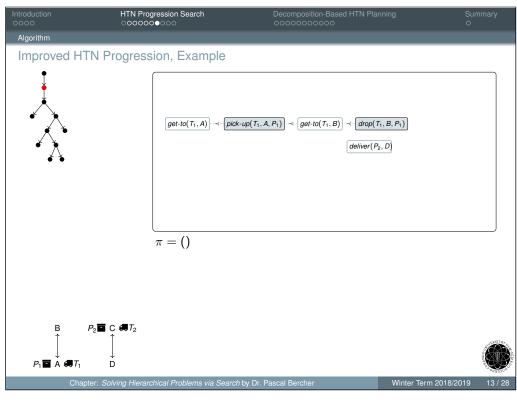


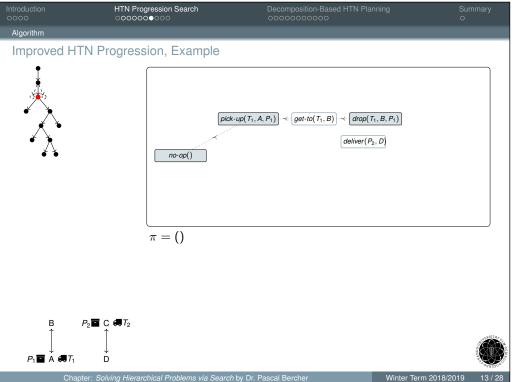


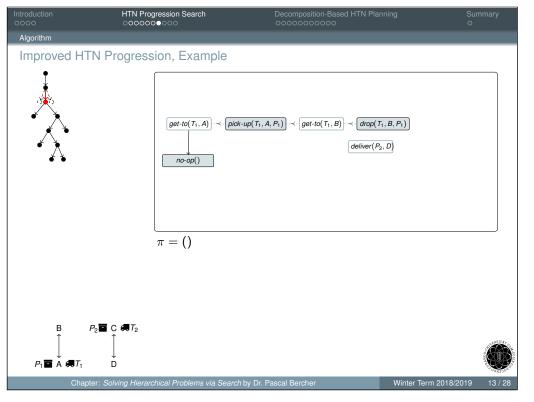
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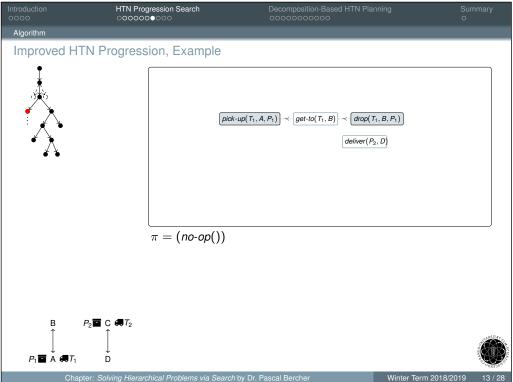


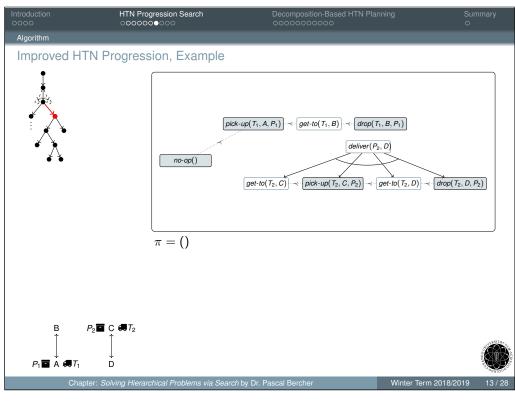


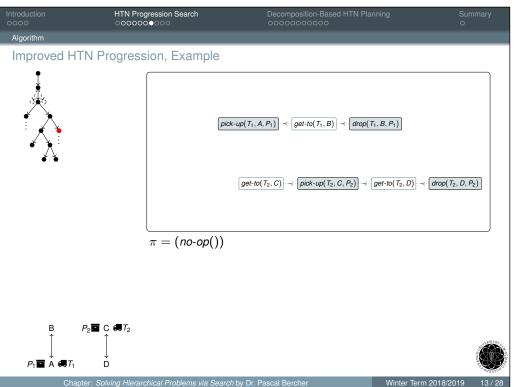


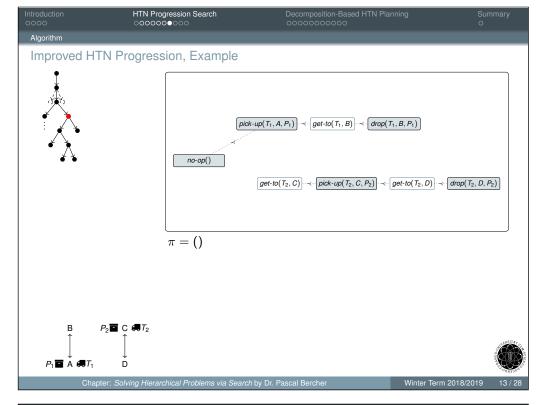


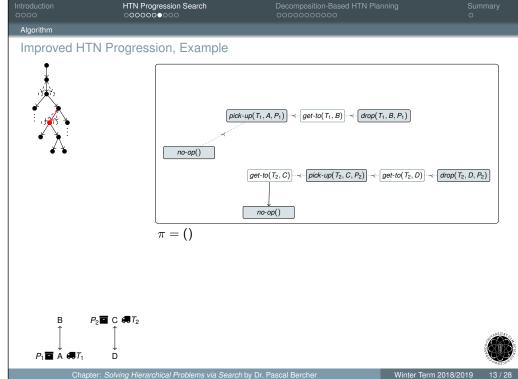


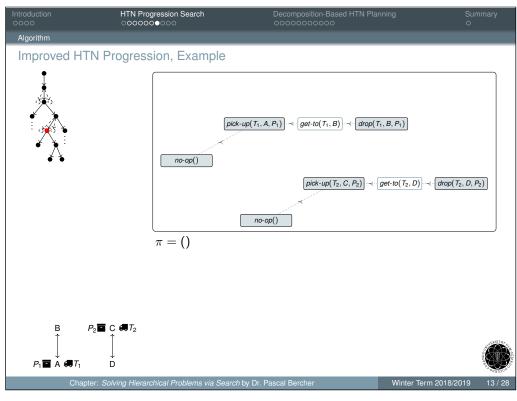


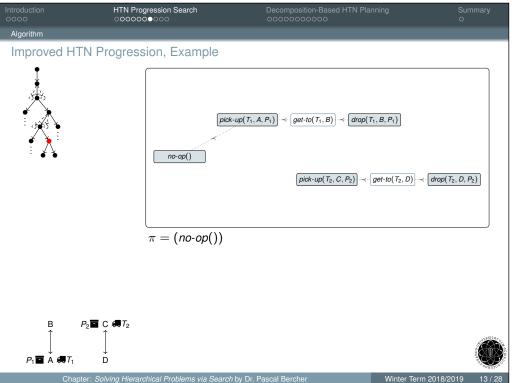


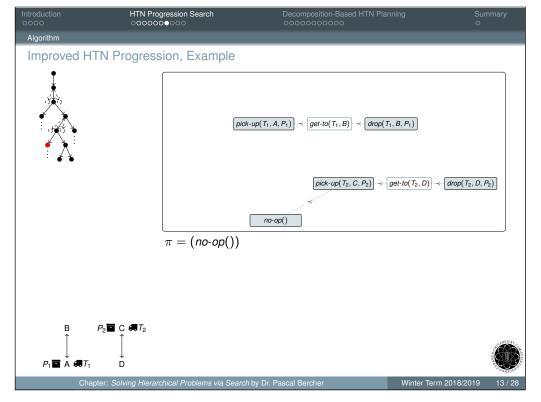


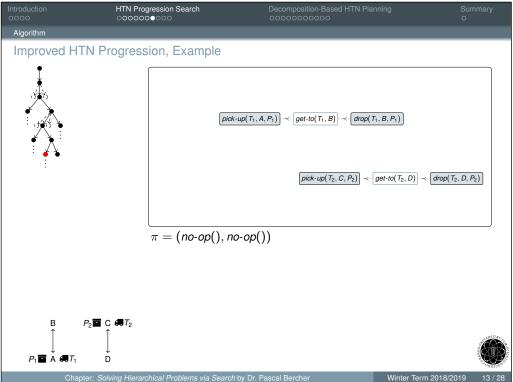


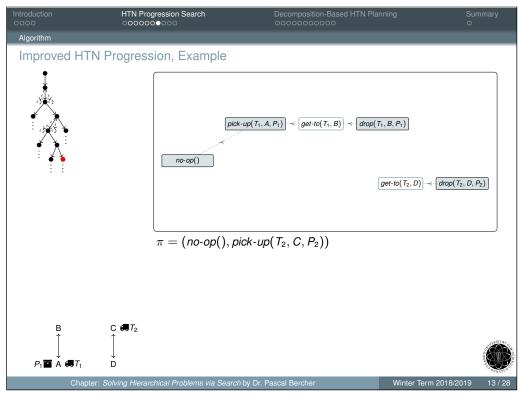


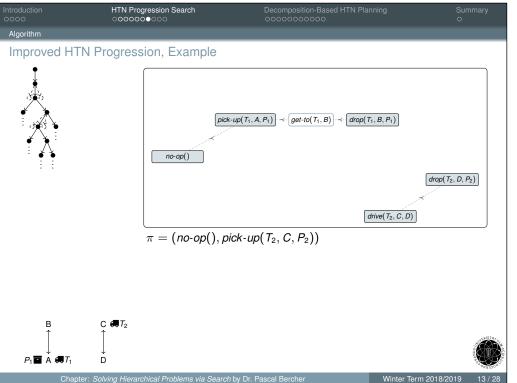


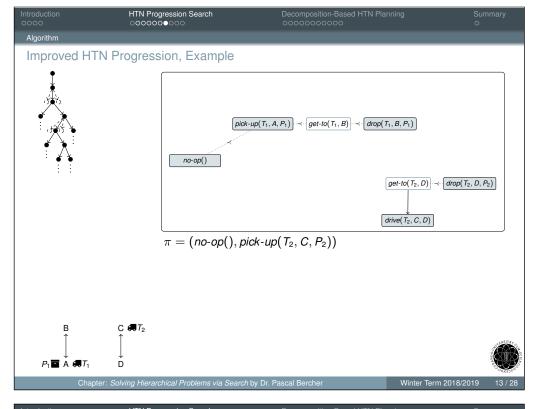


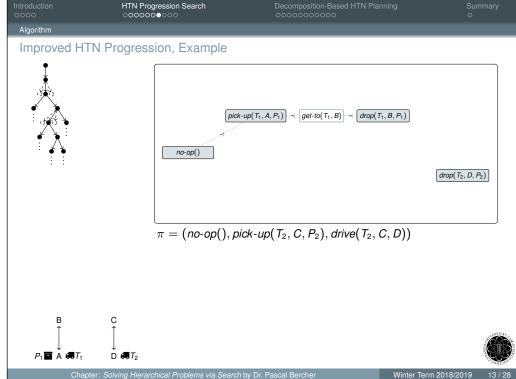


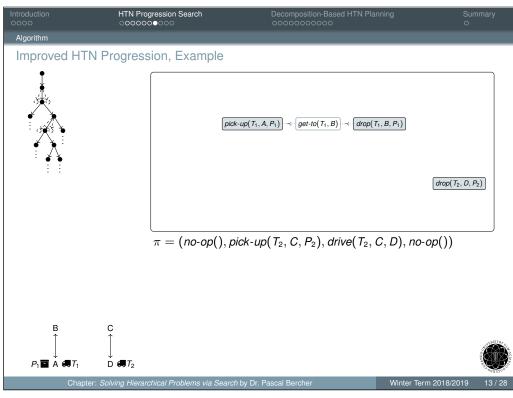


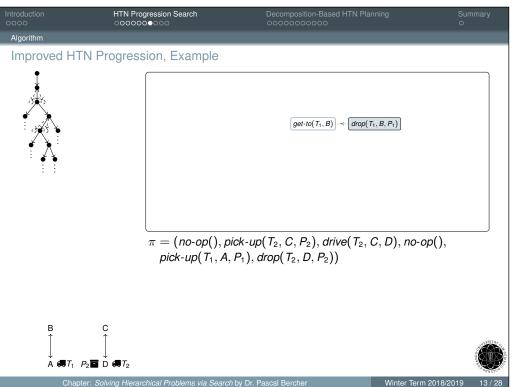


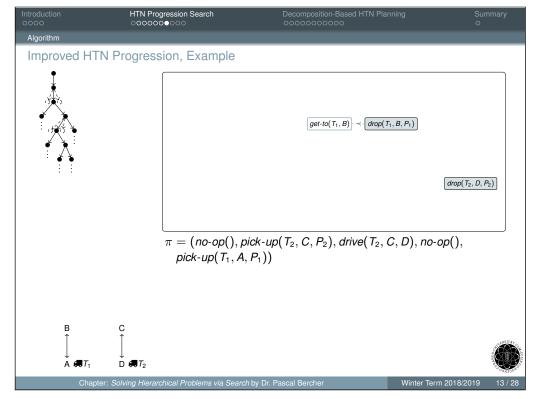


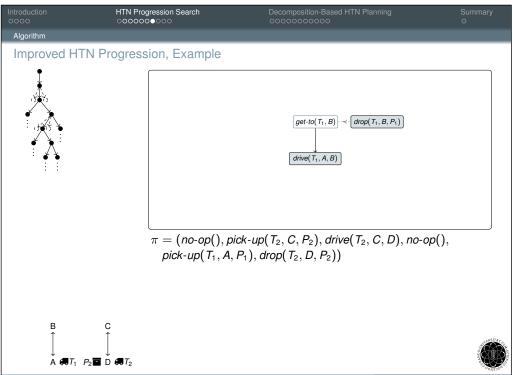


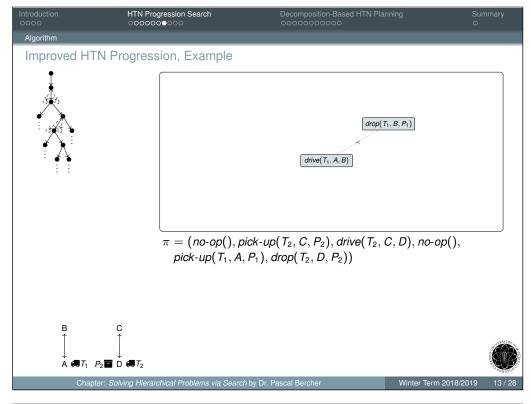


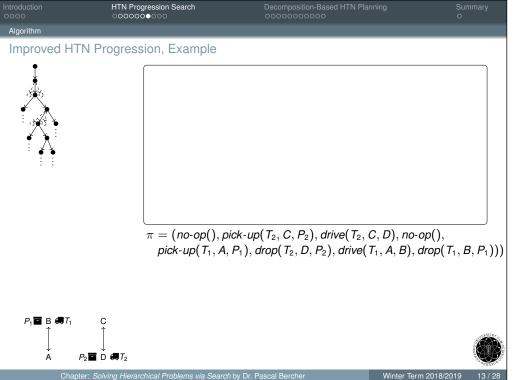


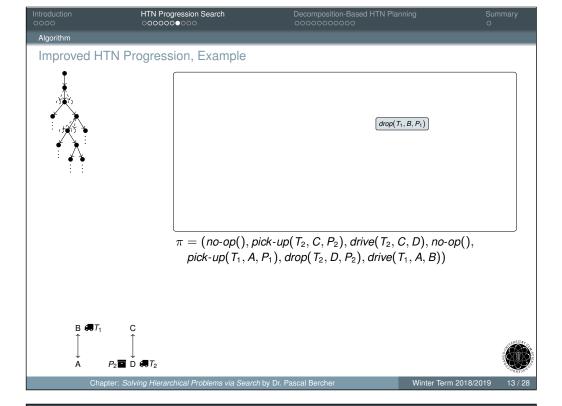


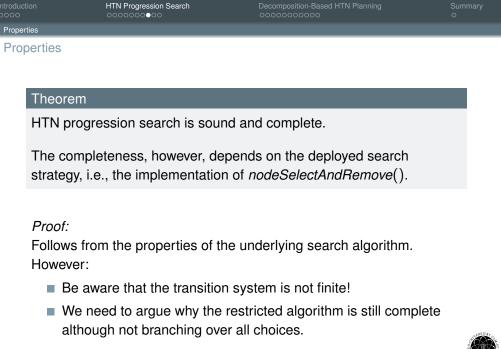












SHOP/SHOP2 and Method Preconditions

- One of the best-known (and still in use) HTN planners is SHOP2, which performs progression search.
- SHOP, the predecessor of SHOP2, can only cope with totally ordered methods (and a totally ordered initial task network).
- Both SHOP and SHOP2 perform by default depth-first search and specify in which order decomposition methods should be applied. This order relies on additional preconditions, e.g.:
 - If φ holds in s, use method m_i for task t, otherwise
 - if ψ holds in s, use method m_i for task t, else
 - \blacksquare use method m_k for task t.
 - Note: these valuations can be arbitrary program calls.
- Note the semantical difference of method preconditions in total-order HTN probelms (i.e., SHOP) versus partial-order HTN problems (i.e, SHOP2).



Decomposition-Based HTN Planning

Introduction

- Progression search commits to executable linearizations, similar to classical planning.
- In particular if a problem admits solutions with many linearizations, this approach might suffer from large search spaces.
- An alternative is decomposition-based HTN planning (also: plan space-based planning or hybrid planning), which extends POCL planning by the necessary concepts from hierarchical planning.

Terminology:

- In the remainder, we will fuse the terminologies from POCL planning with those from HTN planning.
- Rather than talking about *task networks*, we refer to them as partial plans.



HTN Progression Search

Further Extensions

Excursions

- TIHTN problems:
 - Progression search is also applicable for TIHTN problems.
 - The only required extension is that in addition to progressing compound or primitive tasks in the task network we can also apply primitive tasks from the model.
- Goal description: Add the criterion that the current state needs to be a goal state (in addition to the current task network being empty).
- State constraints: They can simply be tracked as well (and removed as soon as satisfied) in accordance to the definition given in the lecture.



Decomposition-Based HTN Planning

Prerequisites of Algorithm

Extensions to POCL Planning, New Flaws

New flaws:

- Compound task flaw:
 - Each compound task needs to be refined, thus raises an flaw.
 - For each abstract task flaw, the set of modifications equals the set of methods for that task.
- Any further flaws? No, but we need to alter the remaining flaws and modifications.



Prerequisites of Algorithm

Alterations to POCL Planning, Open Preconditions

Open precondition flaw:

- As in POCL planning, each precondition without causal link raises an open precondition flaw.
- In POCL planning, we provided one modification for each possible producer:
 - In the current partial plan: only add causal link.
 - In the model: add action plus link.
- In hybrid planning, we also provide one modification for each possible producer:
 - Producer *is already* in the current partial plan: only add causal link.
 - Producer could be added via decomposing a compound task: decompose with the respective methods (more details later).



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Prerequisites of Algorithm

Alterations to POCL Planning, Open Preconditions, cont'd II

Let $ps \in PS$ be (primitive), $ps' \in PS$ (compound), and (v, ps) (open condition) as before.

Let the planning problem be acyclic. Then, we can offer *one modification* for each producer for (v, ps). Note that this might include applying methods over several levels of abstraction at once.

HTN Progression Search Decomposition-Based HTN Planning Summary

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Prerequisites of Algorithm

Alterations to POCL Planning, Open Preconditions, cont'd I

Let (PS, \prec, CL, α) be a partial plan (where a plan step $ps \in PS$ can also contain compound tasks, $\alpha(ps) \in P \cup C$).

- Let $ps \in PS$ a primitive plan step with open condition (v, ps) an open precondition flaw.
- Let $ps' \in PS$ be compound (i.e., $\alpha(ps') \in C$) and possibly be ordered before ps (i.e., $(ps, ps') \notin \prec$).

What to do *exactly* to offer modifications that address/resolve (v, ps)?

- Only checking the very next level of $\alpha(ps')$ (i.e., the tasks in the methods of $\alpha(ps')$) is *not* sufficient and might lead to an incomplete algorithm.
- We need a mapping from each compound task to each reachable state variable. For efficiency reasons, this has to be done *once* in a preprocessing step.
- How to deal with cylces?

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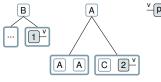
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Prerequisites of Algorithm

Alterations to POCL Planning, Open Preconditions, cont'd II

Let $ps \in PS$ be (primitive), $ps' \in PS$ (compound), and (v, ps) (open condition) as before.

■ Let the planning problem be cyclic. With the previous strategy, there might be *infinitely many* modifications. Otherwise, we might become incomplete:



- \rightarrow Only offering two modifications (one for *A* and one for *B*) will wrongly prevent the planner from inserting *C* arbitrarily often.
- Solution (in such cyclic cases): We just decompose *A*, but without resolving the open precondition flaw. So, how many modifications do we get here?
- Three! Two of them do insert a link and hence resolve the flaw.





Prerequisites of Algorithm

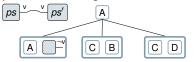
Alterations to POCL Planning, Causal Threats

Let $ps, ps' \in PS$ be primitive tasks sharing a causal link (ps, v, ps'). When does a further step $ps'' \in PS$ threaten that causal link?

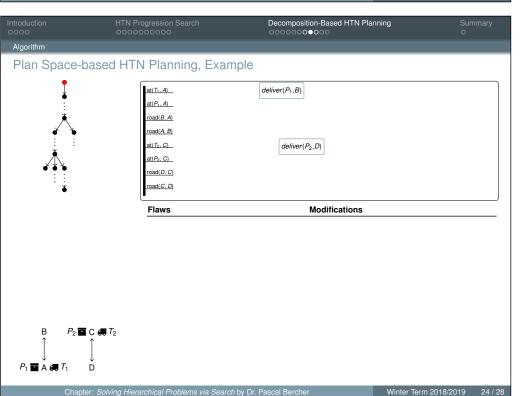
- If ps" is primitive: Just as in POCL planning.
- \blacksquare If ps'' is compound: If there is some primitive task reachable with *v* in its delete list (and the ordering restrictions as usual).

Modifications if ps'' is compound:

- Promotion and Demotion: Doing this is correct and resolves the flaw, but introduces non-systematicity and violates least commitment. Why? Because it orders all sub tasks rather than just those required for eliminating the treatening step.
- Decomposition: Could we just choose decompositions that prevent deleting v? No!







Decomposition-Based HTN Planning

Plan Space-based HTN Planning, Pseudo Code

Algorithm: Plan space-based HTN Search

Input: An HTN problem $\mathcal{P} = (V, P, \delta, C, M, s_l, tn_l)$

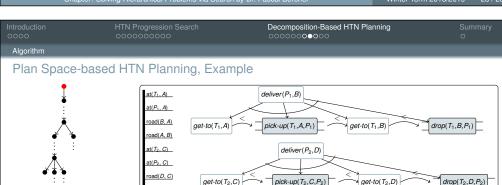
Output: A solution plan or fail.

- 1 $fringe = \{P_i\}$ // Created from tn_i as seen in first lecture.
- 2 while fringe $\neq \emptyset$ do
- P := nodeSelectAndRemove(()fringe)
- F := flawDetection(P)
- if $F = \emptyset$ then return P
- f := flawSelection(F)
- $fringe := \{applyModification(m, f) \mid m \text{ is a modification for } f\}$
- 8 return fail

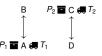
Note: Syntactically, this algorithm looks exactly like the POCL algorithm, but with flaws/modifications altered accordingly.



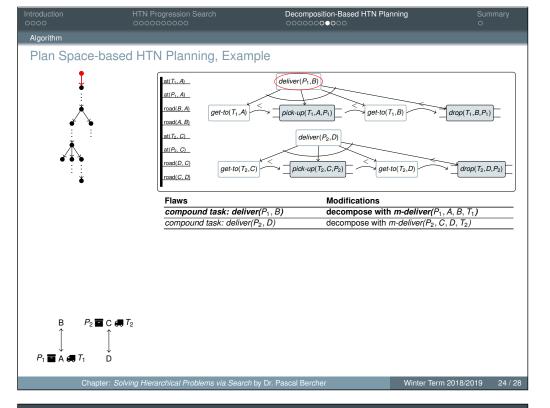
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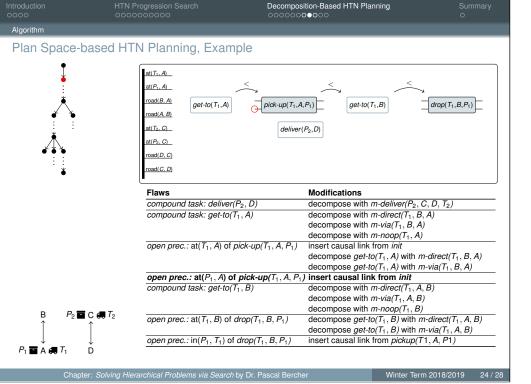


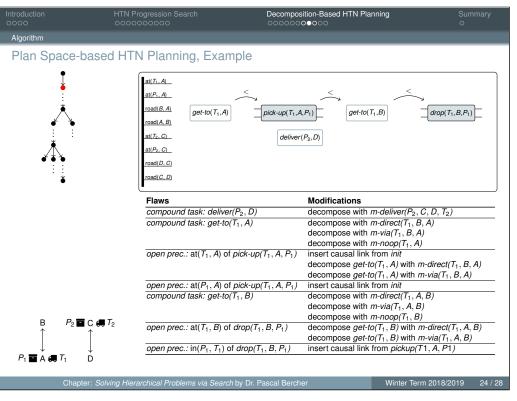
Flaws	Modifications
compound task: deliver(P ₁ , B)	decompose with m -deliver(P_1, A, B, T_1)
compound task: deliver(P2, D)	decompose with m -deliver(P_2, C, D, T_2)

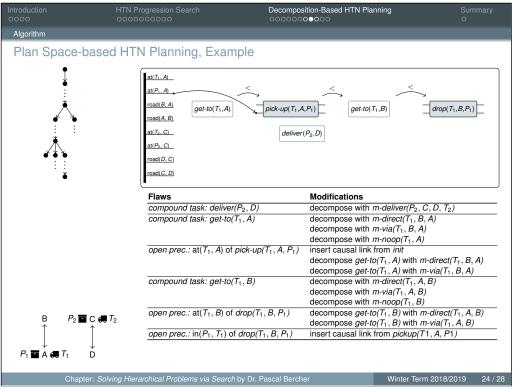


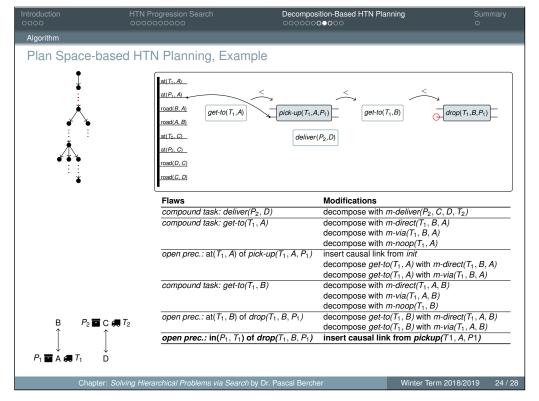
road(C, D)

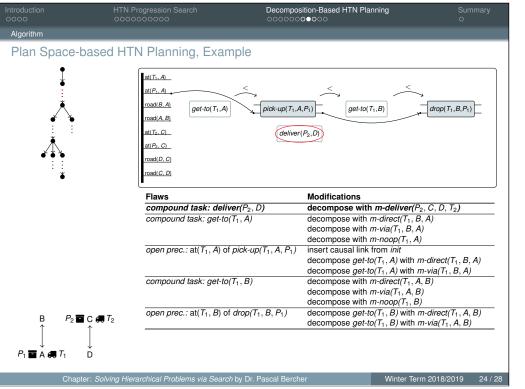


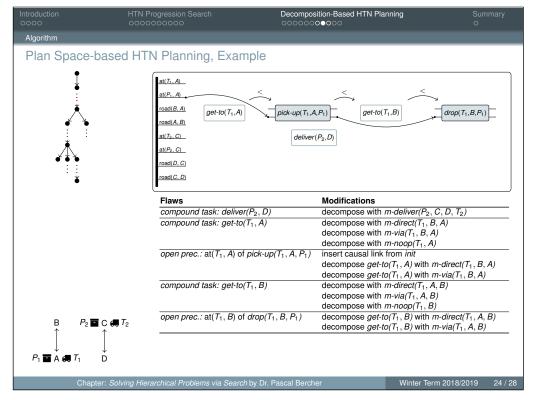


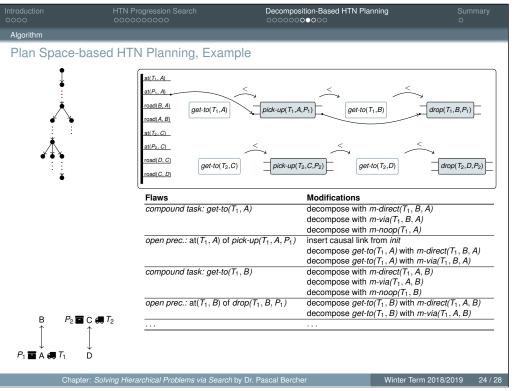


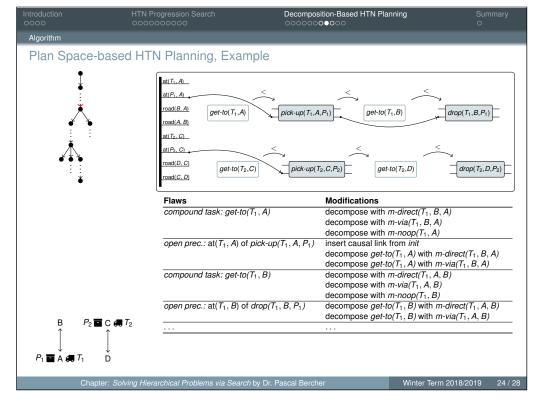


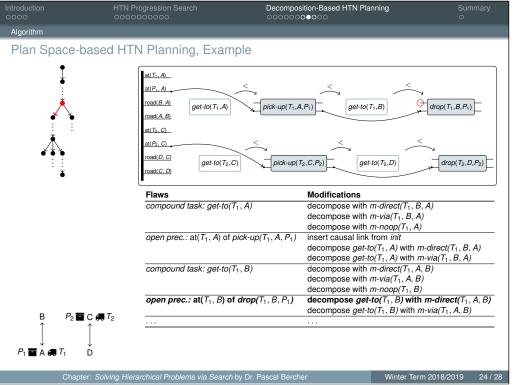


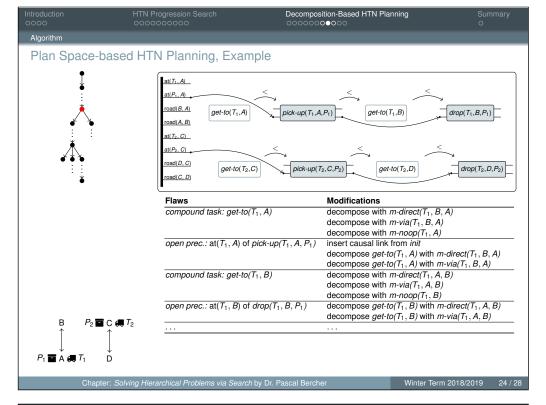


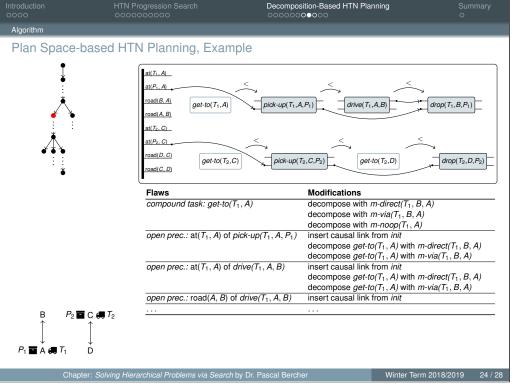


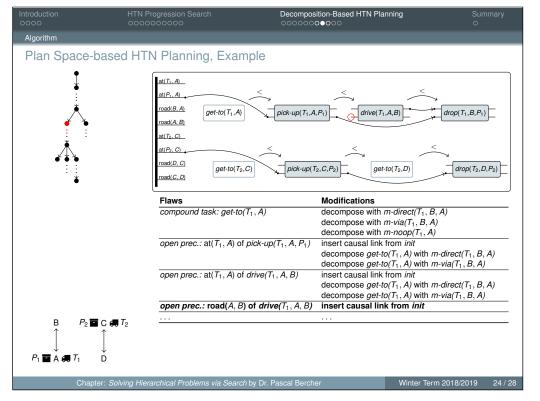


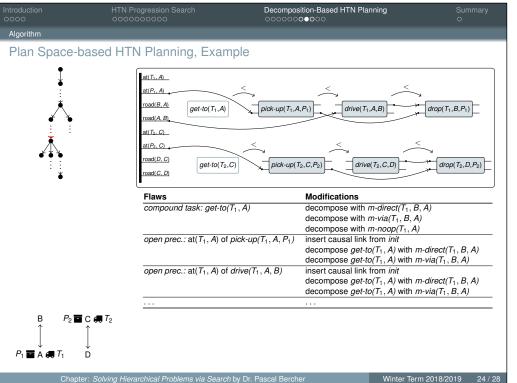


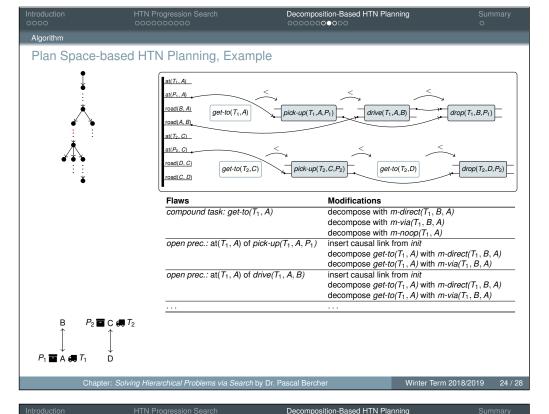


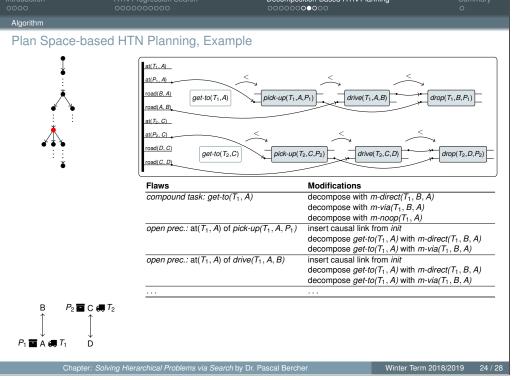


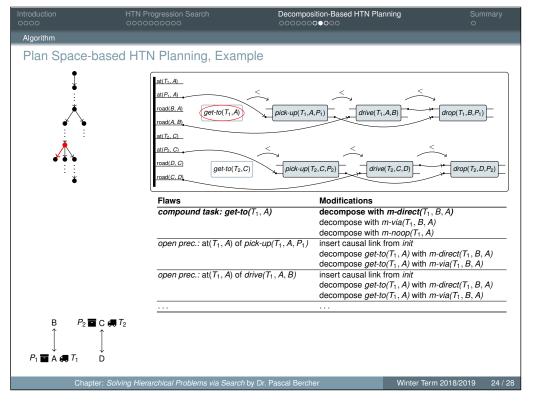


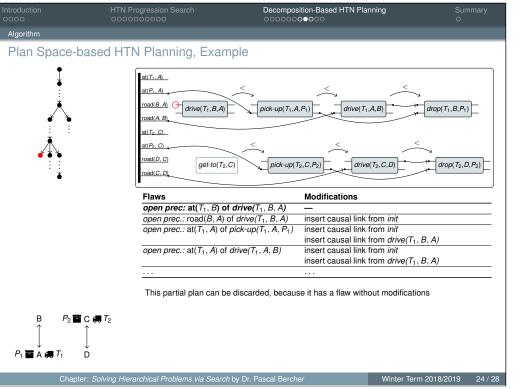


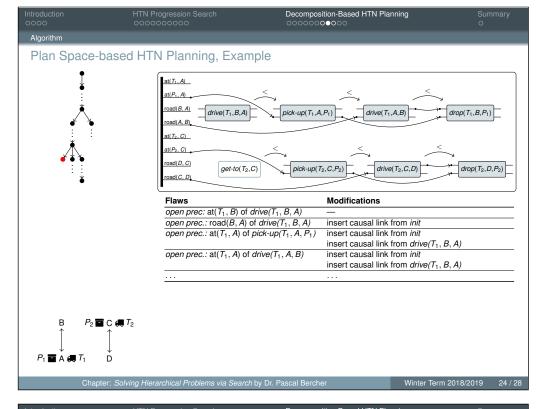


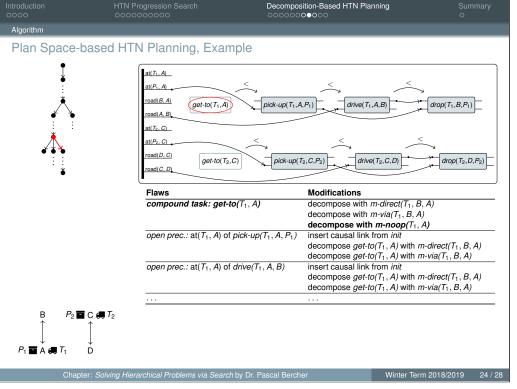


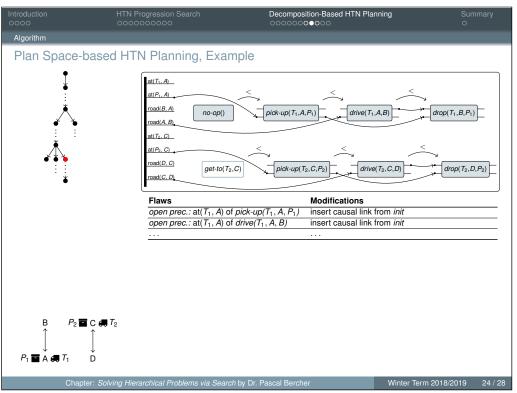


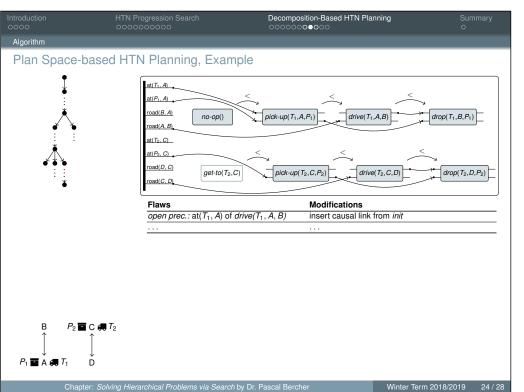


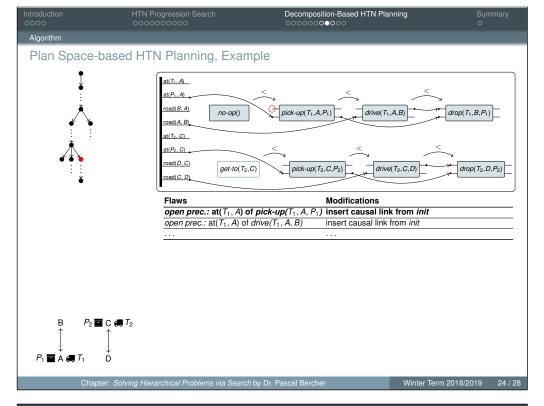


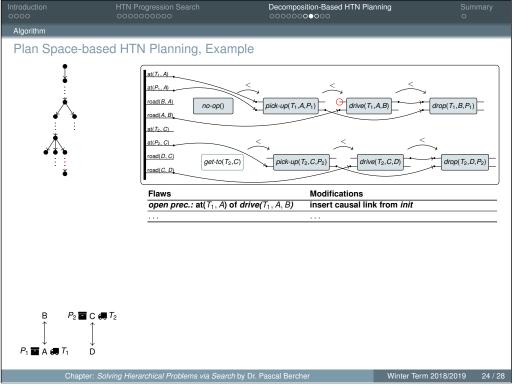


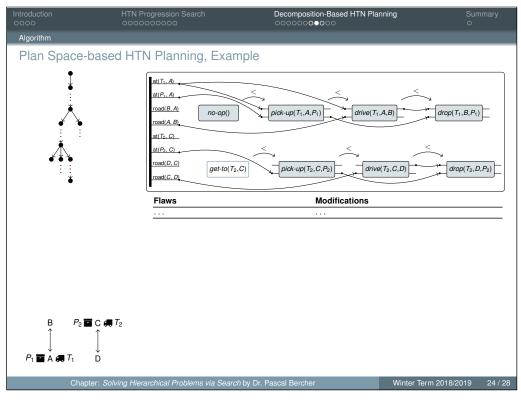


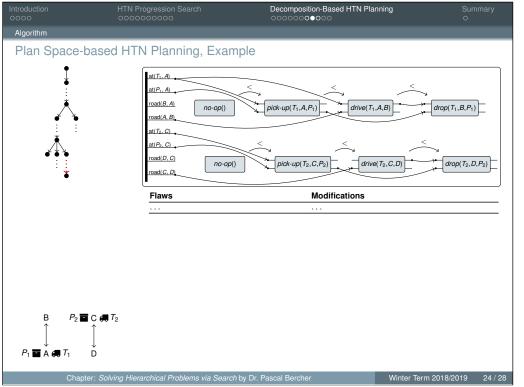


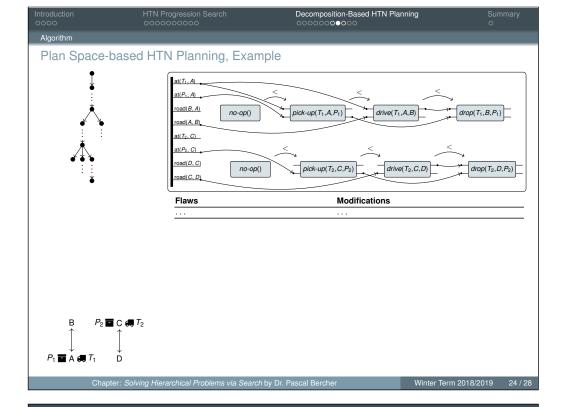


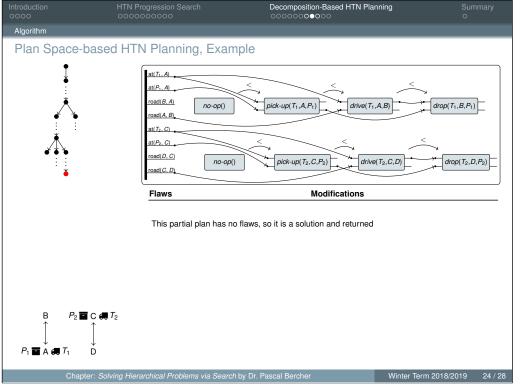












Flaw Selection Strategies

- Many of the flaw selection strategies for POCL planning can be reused for plan space-based HTN planning.
- As for POCL planning, one good possibility is LCFR. Further strategies might be discussed in the exercises.



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Summary

Excursions

Extensions

- Method preconditions: They can be handled via compilation. How? Exercise!
- TIHTN problems:
 - Plan space-based search is also applicable for TIHTN problems.

Decomposition-Based HTN Planning

- The only required extension is to re-enable action insertion as in POCL planning.
- Goal description: Just add the artificial goal action as in POCL planning.
- State constraints: Unclear/not yet implemented/published.
- Extension to hybrid planning, where compound tasks show preconditions and effects as well: Discussed at the end of the lecture if time.



Properties

Theorem

Plan space-based search is sound and complete.

The completeness, however, depends on the deployed search strategy, i.e., the implementation of *nodeSelectAndRemove()*.

Proof:

Follows from the properties of the underlying search algorithm. However:

- Be aware that the transition system is not finite!
- We had to show that for each flaw, all possible ways to resolve it are generated and that no unintended side effects occur such as being overly restrictive thereby unintentionally ruling out solutions.



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HTN Progression Sear

Decomposition-Based HTN Planni

C.....

Summary

- Again, do not mistake hierarchical planning algorithms as "just another algorithm for solving planning problems" – they are required to solve hierarchical problems, which are more expressive than non-hierarchical ones (confer last lecture!).
- Similar to solving non-hierarchical problems,
 - planning as search is one of the standard approaches for solving hierarchical planning problems,
 - there is progression-based search in the space of states (plus the remaining task network),
 - search in the space of partial plans, and
 - both approaches rely on heuristics to guide search (next lecture).

