

COMP3630 / COMP6363

week 10: **Other Complexity Classes**

This Lecture Covers Chapter 11 of HMU: Other Complexity Classes

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The Australian National University

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Content of this Chapter

- **PSPACE**-completeness
- Quantified Boolean Formulae (QBF)
- QBF is **PSPACE**-complete

Additional Reading: Chapter 11 of HMU.

PSPACE-completeness

Definition 11.1.1

A problem L is PSPACE-hard if there is a polytime reduction from any PSPACE problem to L .

A problem L is PSPACE-complete, if it is PSPACE-hard and in PSPACE.

Q. Why polytime, and not polyspace reductions?

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A. As usual: otherwise the translation process could solve the problem.

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Observation.

Let L be a PSPACE-complete problem.

- 1 If $L \in \mathbf{P}$, then $\mathbf{P} = \mathbf{PSPACE}$. (And thus $\mathbf{P} = \mathbf{NP}$)
- 2 if $L \in \mathbf{NP}$, then $\mathbf{NP} = \mathbf{PSPACE}$.

Quantified Boolean Formulae (QBFs)

Definition 11.2.1

If V is a set of variables, then the set of quantified boolean formulae over V is given by:

- Every variable $v \in V$ is a QBF, and so are \top and \perp
- If ϕ, ψ are QBF, then so are $\phi \wedge \psi$ and $\phi \vee \psi$
- If ϕ is a QBF, then so is $\neg\phi$.
- If ϕ is a QBF and $v \in V$ is a variable, then $\exists v\phi$ and $\forall v\psi$ are QBF.

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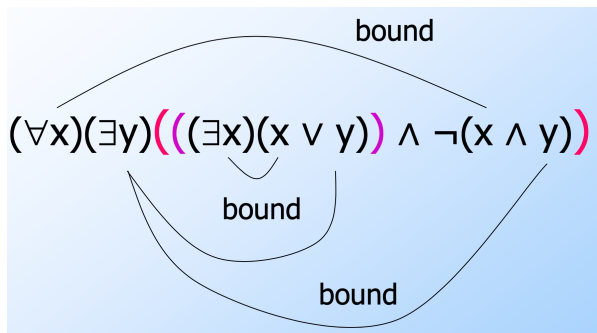
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- If ϕ is a QBF and $v \in V$ is a variable, then $\exists v\phi$ and $\forall v\psi$ are QBF.

Definition 11.2.2

In a QBF ϕ , a variable v is bound if it is in the scope of a quantifier $\forall v$ or $\exists v$. The variable v is free otherwise.

If $x \in \{\top, \perp\}$ is a truth value, then $\phi[x/v]$ is the result of replacing all free occurrences of v with x .

Example



- > Usually, one writes these formulae without the parentheses pairs around the quantified variables, e.g. $\forall x\phi$ instead of $(\forall x)\phi$.
- > Note how inner quantifiers have precedence over outer ones.
- > Also, this formula does not have free variables, i.e., all are bound.

Evaluation of QBFs

Observation.

A QBF ϕ without free variables can be evaluated to a truth value:

- $\text{evalQBF}(\forall v \phi) = \phi[\top/v] \wedge \phi[\perp/v]$
- $\text{evalQBF}(\exists v \phi) = \phi[\top/v] \vee \phi[\perp/v]$

and quantifier-free formulae without free variables can be evaluated.

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QBFs versus boolean formulae.

A boolean formula ϕ with variables v_1, \dots, v_n is:

- satisfiable if $\exists v_1 \exists v_2 \dots \exists v_n \phi$ evaluates to true.
- a tautology if $\forall v_1 \forall v_2 \dots \forall v_n \phi$ evaluates to true.

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QBFs versus boolean formulae.

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- satisfiable if $\exists v_1 \exists v_2 \dots \exists v_n \phi$ evaluates to true.
- a tautology if $\forall v_1 \forall v_2 \dots \forall v_n \phi$ evaluates to true.

Definition 11.2.3

The QBF problem is the problem of determining whether a given quantified boolean formula without free variables evaluates to true:

$$\text{QBF} = \{ \langle \phi \rangle \mid \phi \text{ a true QBF without free variables} \}$$

QBFs vs Boolean Formulae

- › Evaluating a boolean formula without free variables (i.e., with variables substituted by \top or \perp) is in **P**.

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- › So, an idea is to substitute all bound variables by its truth values:
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- › Evaluating a boolean formula without free variables (i.e., with variables substituted by \top or \perp) is in **P**.
- › So, an idea is to substitute all bound variables by its truth values:
 - $(\forall v\phi) \rightsquigarrow \phi[\top/x] \wedge \phi[\perp/x]$
 - $(\exists v\phi) \rightsquigarrow \phi[\top/x] \vee \phi[\perp/x]$
- › But due to doubling the formula with each substitution, the resulting formula may be exponentially large. So we showed that QBF is in **EXPTIME**.

Q. Can we do better?

QBF is in PSPACE

Main Idea.

- > to evaluate $\forall v \phi$, don't write out $\phi[T/v] \wedge \phi[\perp/v]$.
- > instead, evaluate $\phi[T/v]$ and $\phi[\perp/v]$ in sequence.
- > avoids exponential space blowup

Recursive Algorithm $\text{evalQBF}(\phi)$

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- > case $\phi = T$: return T

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- > case $\phi = \top$: return \top
- > case $\phi = (\psi_1 \wedge \psi_2)$: if $\text{evalQBF}(\psi_1)$ then return $\text{evalQBF}(\psi_2)$ else return \perp

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- > other cases: analogous

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- > case $\phi = T$: return T
- > case $\phi = (\psi_1 \wedge \psi_2)$: if evalQBF(ψ_1) then return evalQBF(ψ_2) else return \perp
- > case $\phi = \forall v\psi$: if evalQBF($\psi[T/v]$) then return evalQBF($\phi[\perp/v]$) else return \perp
- > other cases: analogous

Analysis.

Given QBF ϕ of size n :

- > at most n recursive calls active
- > each call stores a partially evaluated QBF of size n
- > total space requirement $\mathcal{O}(n^2)$

QBF is **PSPACE**-hard (and hence -complete)

Proof Idea/Overview.

Reduce any problem in **PSPACE** to QBF:

- > Let L be in **PSPACE**.
- > Then L is accepted by a polyspace-bounded TM with bound $p(n)$.
- > If $w \in L$, then M accepts in $\leq c^{p(n)}$ moves.
- > Construct QBF ϕ : “there is a sequence of $c^{p(n)}$ ID's that accepts w ”.
- > Use recursive doubling to perform this reduction in polytime.

(Detailed encoding in next two slides. Shows similarities to Cook's *SAT* encoding.)

The Gory Detail

Variables.

- › We use two sets of variables, $x_{j,s}$ and $y_{j,s}$. Need $\mathcal{O}(p(n))$ variables to represent an ID:
- › variables $x_{j,s}/y_{j,s} = \top$ iff the j -th symbol of the resp. ID is s , $1 \leq j \leq p(n) + 1$.

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Structure of the QBF.

$$\phi = (\exists X)(\exists Y)(S \wedge N \wedge F \wedge U)$$

- > We use X as the tuple of all x -variables, and Y as the tuple of all y -variables. They will be used to encode the initial and final configuration.

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 - $(\exists Y)$ is the very same as X , but works on all the y variables instead.

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- > **S**: says that X initially represents $ID_0 = q_0 w$, just as in Cook's theorem.

$$x_{0,q_0} \wedge x_{1,w_1} \dots \wedge x_{k,w|w|} \wedge y_{|w|+1,B} \wedge \dots \wedge y_{p(n),B}$$

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- › **N**: transition from $X \approx ID_0$ to some $Y \approx ID_f$ in $\leq c^{p(n)}$ steps (see next slide).

Recursive Doubling

- › $N = N(ID_0, ID_f)$: have sequence of length $\leq c^{p(n)}$ from ID_0 to ID_f .
Again, ID_0 and ID_f are just our variables X and Y , but they are, by S and F , constrained to represent the initial ID and any accepting ID.

Recursive Doubling

- › $N = N(ID_0, ID_f)$: have sequence of length $\leq c^{p(n)}$ from ID_0 to ID_f .
Again, ID_0 and ID_f are just our variables X and Y , but they are, by S and F , constrained to represent the initial ID and any accepting ID.
- › Detour: $N_0(X, Y) = X \vdash^* Y$ in ≤ 1 steps: as for Cook's theorem

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- > Detour: $N_i(X, Y) = X \vdash^* Y$ in $\leq 2^i$ steps:
 - > Could also say $(\exists K)(N_{i-1}(X, K) \wedge N_{i-1}(K, Y))$
 - > this would write out N_{i-1} twice, doubling formula size at each step
 - > above trick is key step in proof to keep formula size small (prevent doubling)

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$$\begin{aligned}
 N_i(X, Y) = & (\exists K)(\forall P)(\forall Q)[\\
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 - above trick is key step in proof to keep formula size small (prevent doubling)
- Let $N(X, Y) = N_k(X, Y)$ where $2^k \geq c^{p(n)}$ (note $k \in \mathcal{O}(p(n))$)
- each N_i can be written in $\mathcal{O}(p(n))$ many steps, plus the time to write N_{i-1}
- so $\mathcal{O}(p(n)^2)$ overall

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By construction, $\phi = \top$ iff M accepts w .