Hybrid Planning

Theoretical Foundations and Practical Applications

PhD thesis outline

Pascal Bercher

Institute of Artificial Intelligence

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sfb transregio 62 Companion Technology





Companion Technology

Motivation 0000

- SFB/Transregio 62: Companion-Technology for Cognitive Technical Systems http://www.companion-technology.org
- Realizing "intelligent" technical systems, that provide, e.g., assistance for various tasks
- Based on user-centered AI planning!



Motivation 0000

Companion Technology – Hybrid Planning

- Hybrid Planning fuses:
 - Partial-Order Causal-Link (POCL) Planning with
 - Hierarchical Task Network (HTN) Planning
- POCL Planning enables to:
 - generate plans
 - repair plans in case of execution failures
 - explain plans based on causality
 - integrate the user (see paper/talk of Behnke at DC)
- HTN Planning enables to:
 - incorporate (procedural) expert knowledge
 - explain plans based on hierarchy
 - integrate the user (see Behnke)



Companion Technology – Hybrid Planning

Motivation ○○●○

Example Scenario: Assembling a Home Entertainment System

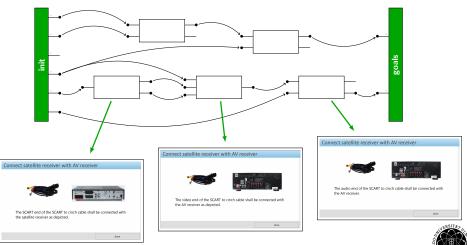


Bercher et al. A Planning-based Assistance System for Setting Up a Home Theater. AAAI '15.

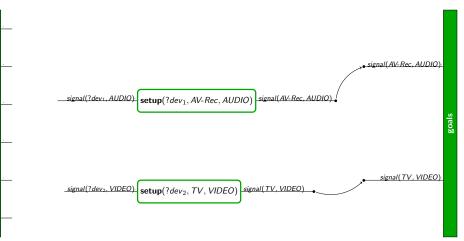
Bercher et al. Plan, Repair, Execute, Explain - How Planning Helps to Assemble your Home Theater. ICAPS '14.

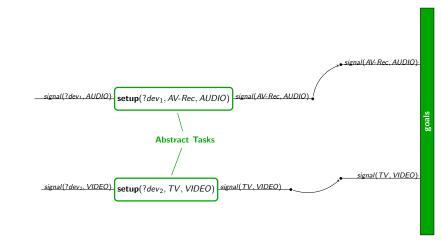


Companion Technology – Hybrid Planning

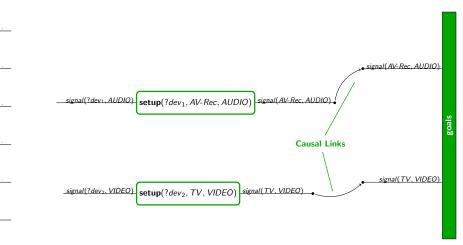




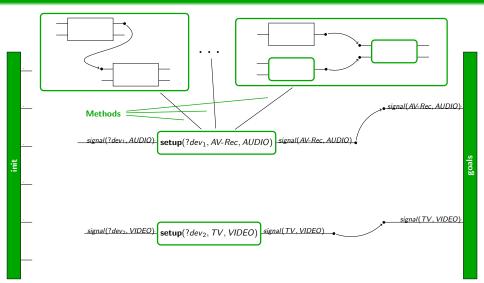


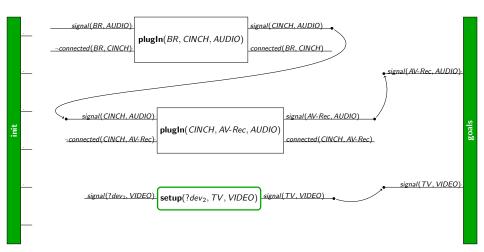


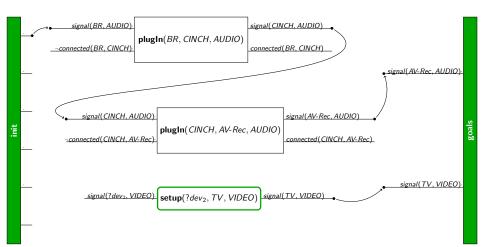
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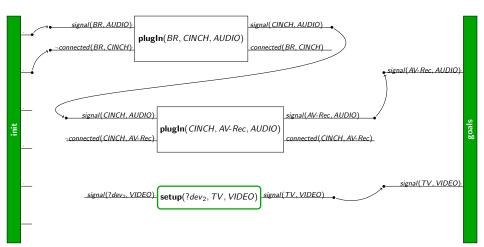


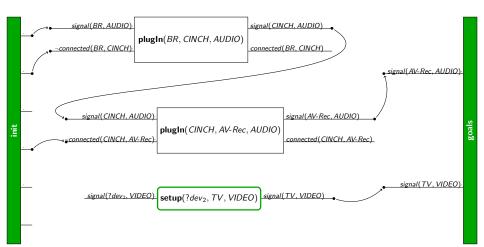
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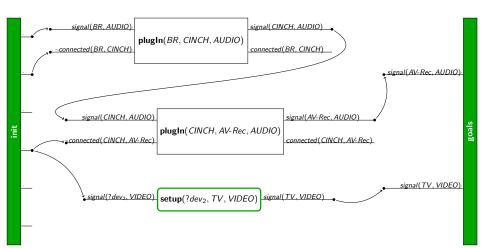


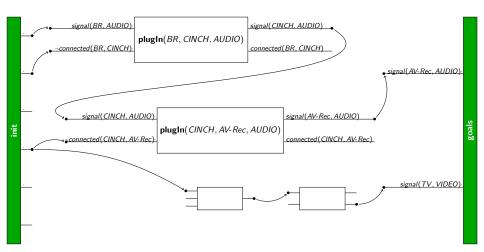


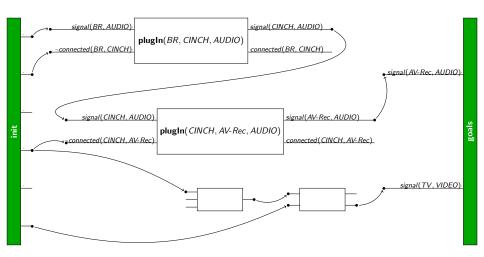


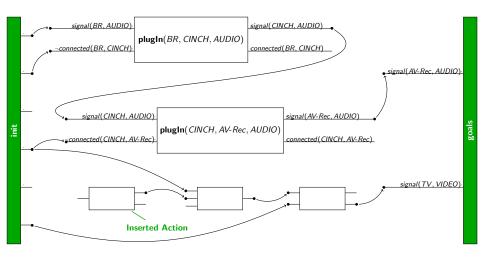


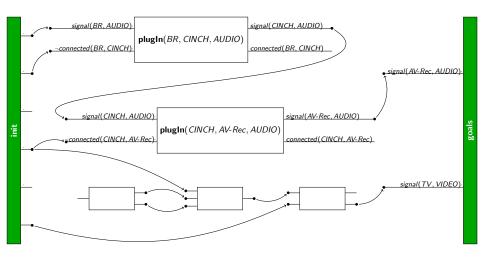


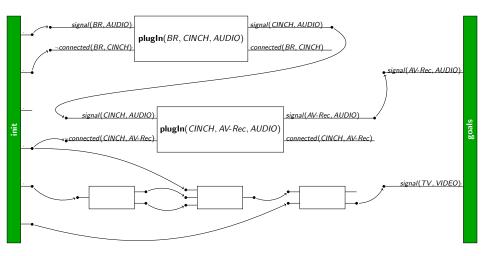










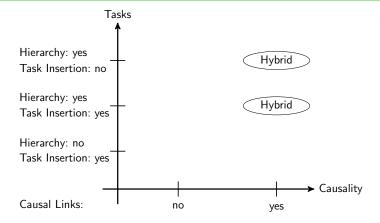


Different Kinds of Problem Classes

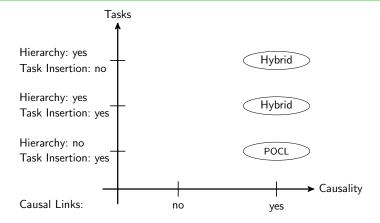
Various restrictions result in different problem classes:

- Is there a hierarchy? yes/no
- May actions be inserted? yes/no
- Are there causal links? yes/no

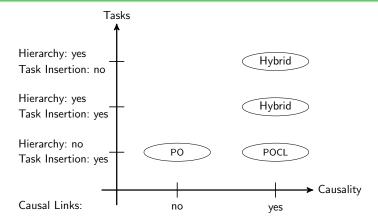




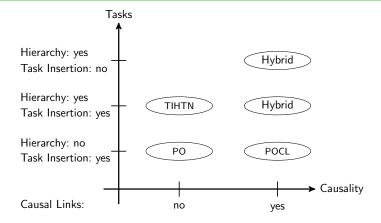




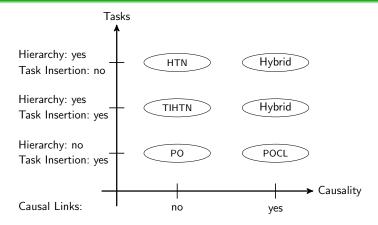






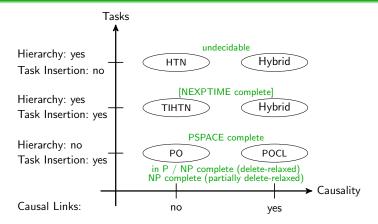








Overview: Complexity Results



Geier und Bercher. On the Decidability of HTN Planning with Task Insertion. IJCAI '11.

Bercher et al. On Delete Relaxation in Partial-Order Causal-Link Planning. ICTAI '13.

Alford, Bercher, und Aha. Tight Bounds for HTN Planning. ICAPS '15.

Alford, Bercher, und Aha. Tight Bounds for HTN Planning with Task Insertion. IJCAI '15.



Seach Algorithm Panda₂

 $\textbf{Input} \quad \texttt{:Fringe} = \{P_{\text{init}}\}$

Output: A solution plan or fail.

1 while Fringe $\neq \emptyset$ do

 $P := \mathsf{PlanSel}(\mathsf{Fringe})$

F := FlawDet(P)

4 | if $F = \emptyset$ then return P

 $f := \mathsf{FlawSel}(F)$

6 | Fringe := (Fringe \ $\{P\}$) \cup Successors(P, f)

7 return fail

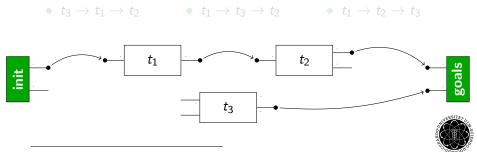




Partial order of plans makes delete-relaxation NP hard. Solution:

- sample n linearizations
- solve resulting sub problems, e.g., using the FF heuristic

Linearizations:

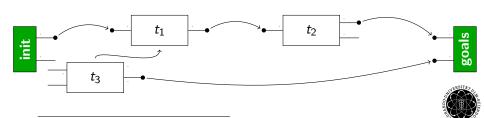


Partial order of plans makes delete-relaxation NP hard. Solution:

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Linearizations:

• $t_3 \rightarrow t_1 \rightarrow t_2$ • $t_1 \rightarrow t_3 \rightarrow t_2$ • $t_1 \rightarrow t_2 \rightarrow t_3$

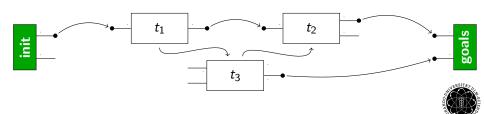


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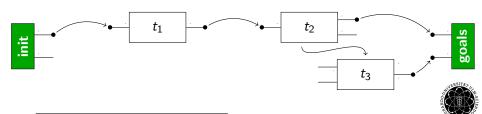


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POCL Heuristic SampleFF – Results

Empirical Results (IPC benchmarks)

- Add heuristic still better than SampleFF
- SampleFF competitive with Relax heuristic
- SampleFF was the only heuristic that was able to prove the unsolvability of an unsolvable planning instance



POCL Heuristics Based on State-based Heuristics

Translate planning problem $\mathcal{P} = \langle \mathcal{D}, P_{\text{init}} \rangle$ into $\mathcal{P}' = \langle \mathcal{D}', s_{\text{init}} \rangle$, such that:

goal distance for
$$P_{\text{init}}$$
 \equiv goal distance for s_{init}



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Then:

For existing state-based heuristic h' set $h(P) := h'(s_{init})$



POCL Heuristics Based on State-based Heuristics – Results

Empirical Results (IPC benchmarks)

- many state-based heuristics do not work for encoding
- SampleFF with LM-cut better informed than Add and Relax heuristic

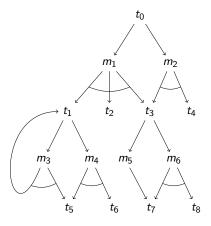
Theoretical Properties

• Encoding provides first admissible heuristic for POCL planning



MME Heuristic for Hybrid Planning

The Task Decomposition Graph (TDG) represents the Decomposition structure:



Task Decomposition Tree (TDT):

Elkawkagy et al. Landmarks in hierarchical planning. ECAI '10.

TDG:

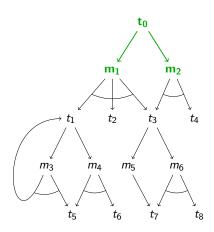
Elkawkagy et al. *Improving hierarchical planning* performance by the use of landmarks. AAAI '12.

TDG Heuristics:

Bercher, Keen, und Biundo. *Hybrid Planning Heuristics Ba-*sed on Task Decomposition Graphs. SoCS '14.



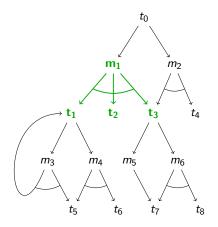
MME Heuristic for Hybrid Planning



$$h(t_0) = 1 + min\{h(m_1), h(m_2)\}$$

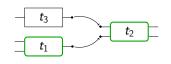


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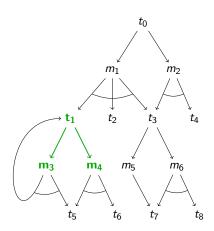


Method
$$m_1 = (t_0, P)$$
 with plan $P = (\{t_1, t_2, t_3\}, \prec, CL)$

$$h(m_1) = \sum_{t_i \in \{t_1, t_2, t_3\}} h(t_i) - |CL|$$

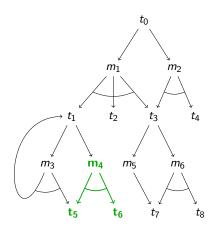






$$h(t_1) = 1 + min\{h(m_3), h(m_4)\}$$





Method
$$m_4 = (t_1, P)$$
 with plan $P = (\{t_5, t_6\}, \prec, CL)$

$$h(m_4) = h(t_5) + h(t_6) - |CL|$$

$$= |pre(t_5)| + |pre(t_6)| - 1$$

$$= 2 + 2 - 1 = 3$$



MME Heuristic for Hybrid Planning- Results

Empirical Results (hybrid planning domains)

Competitive with or better than all other heuristics for hybrid planning

Theoretical Properties

• First admissible heuristic for hybrid (and hierarchical) planning



Identification of sub classes of hybrid planning and their theoretical analysis (plan existence)

- Development of hybrid planning algorithm (PANDA₂) to solve all mentioned sub classes
- Development of TDGs (grounded and lifted) as basis for hybrid planning heuristics
- Development of first admissible heuristic for hybrid and POCL planning
- Results have been deployed in practice (assistant system)



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Thesis Summary

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HTN/TIHTN Planning

Definition (HTN/TIHTN planning domain, propositional)

A Planning Domain $\mathcal{D} = (V, N_C, N_P, \gamma, M)$ consists of:

- V, finitely many state variables,
- N_C, finitely many abstract task names,
- N_P, finitely many primitive task names,
- $\gamma: N_P \to A$, bijective function, where A are actions,
- $M \subseteq N_C \times P_{N_C \cup N_B}$, finitely many *methods*.

Definition (state)

A state is a set $s \in 2^V$.



HTN/TIHTN Planning

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- $M \subseteq N_C \times P_{N_C \cup N_R}$, finitely many methods.

Definition (action)

An action $a = (prec^+, prec^-, eff^+, eff^-)$ consists of:

- $prec^+$, $prec^- \subseteq V$, the preconditions of a and
- eff^+ , $eff^- \subseteq V$, the effects of a.



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- $M \subseteq N_C \times P_{N_C \cup N_B}$, finitely many *methods*.

Definition (plan)

A plan $P = (L, \prec, \alpha)$ consists of:

- the labels L.
- the partial order $\prec \subseteq L \times L$, and
- the labeling function $\alpha: L \to N_C \cup N_P$.



HTN/TIHTN Planning

Definition (planning problem)

A planning problem $\mathcal{P} = (\mathcal{D}, s_{\text{init}}, P_{\text{init}}, g)$ consists of:

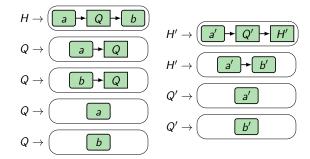
- D, the planning domain,
- $s_{\text{init}} \in 2^V$, the initial state,
- $P_{\text{init}} \subseteq P_{N_C \cup N_P}$, the initial plan, and
- $g = (g^+, g^-)$ with $g^+, g^- \subseteq V$, the goal description.



HTN Planning and Formal Grammars

HTN/TIHTN Planning

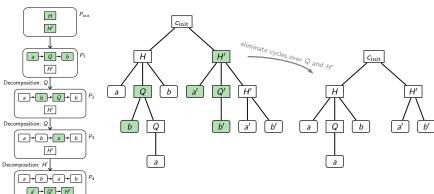
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Grammars production rules can be expressed via methods.



TIHTN Planning — Example

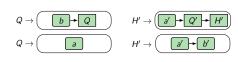




b' + a' + b'

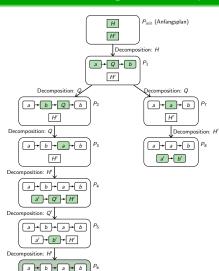
HTN/TIHTN Planning

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HTN Planning — Example



Notation:

row 1: words of grammar G row 2: words of grammar G'

green actions: just inserted

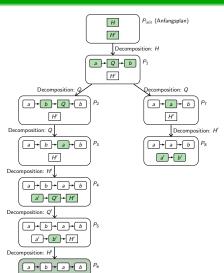
green plans: solutions



HTN Planning — Example

HTN/TIHTN Planning

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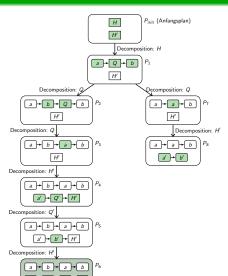


Plan P_8 ist no solution!

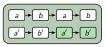
$$\begin{aligned} &aab \in L(G) = a(a|b)^+b \\ &a'b' \in L(G') = (a'(a'|b'))^*a'b', \\ &but \ aab \not\cong a'b' \end{aligned}$$



HTN Planning — Example



Plan P_6 is a solution!



$$abab \in L(G) = a(a|b)^+b$$

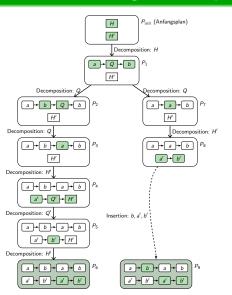
 $a'b'a'b' \in L(G') = (a'(a'|b'))^*a'b',$
 $and \ abab \cong a'b'a'b'$

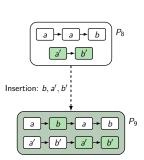


TIHTN Planning — Example

HTN/TIHTN Planning

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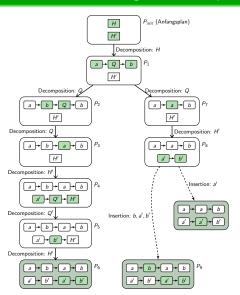


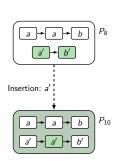




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TIHTN Planning — Example







HTN Planning

Theorem: HTN Planning is undecidable.

Proof Idea:

Reduction of grammar intersection problem to HTN planning: Given two context-free grammars G and G',

is there a word in $L(G) \cap L(G')$?



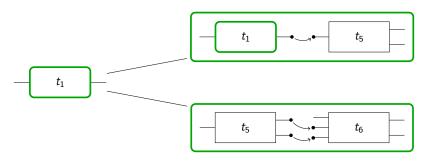
Geier und Bercher. On the Decidability of HTN Planning with Task Insertion. IJCAI '11.

^{*}Erol et al. Complexity results for HTN planning. Annals of Mathematics and Artificial Intelligence '96.

TIHTN Planning

Theorem: HTN Planning with Task Insertion is decidable.

Proof Idea:



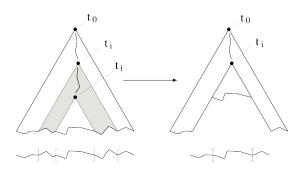


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TIHTN Planning

Theorem: HTN Planning with Task Insertion is decidable.

Proof Idea:





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Theorem

PO and POCL problems are PSPACE complete.

- Hardness: Both problem classes are generalizations of classical planning, which is PSPACE complete
- *Membership:*



Theorem

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- Membership:
 - Guess linearization of actions



Theorem

PO and POCL problems are PSPACE complete.

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 - Thus, we have a linear number of sub problems



Theorem

PO and POCL problems are PSPACE complete.

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 - Guess linearization of actions
 - Thus, we have a linear number of sub problems
 - Each sub problem is PSPACE complete



Theorem

PO and POCL problems are PSPACE complete.

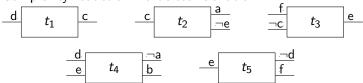
- Hardness: Both problem classes are generalizations of classical planning, which is PSPACE complete
- Membership:
 - Guess linearization of actions
 - Thus, we have a linear number of sub problems
 - Each sub problem is PSPACE complete
 - Solutions to sub problems can be combined to complete solution



Excursion: Delete-Relaxation

Idee

Complexity reduction via delete-relaxation



classical planning:



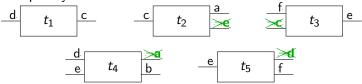




Excursion: Delete-Relaxation

Idee

Complexity reduction via delete-relaxation



classical planning: delete relaxation reduces complexity from PSPACE complete to NP or P:

- positive effects, positive preconditions: P
- positive effects, arbitrary preconditions: NP complete



PO and POCL Problems: Complete Delete-Relaxation

Theorem

Completely delete-relaxed PO and POCL problems are:

- in P (for positive preconditions)
- NP complete (for arbitrary preconditions)

Proof Idea (positive preconditions; in P)

Repeat until solution is found or fix point is reached:

- Apply all applicable actions in the domain
- Apply all applicable actions in the plan



PO and POCL Problems: Complete Delete-Relaxation

Theorem

Completely delete-relaxed PO and POCL problems are:

- in P (for positive preconditions)
- NP complete (for arbitrary preconditions)

Proof Idea (arbitrary preconditions; NP complete)

- Hardness: problem class is generalization of the analog case in classical planning



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Complexity Results

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Complexity Results

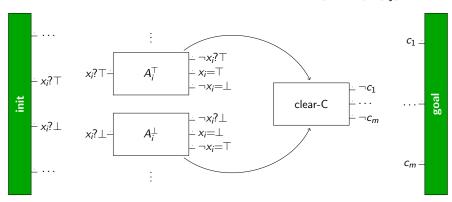
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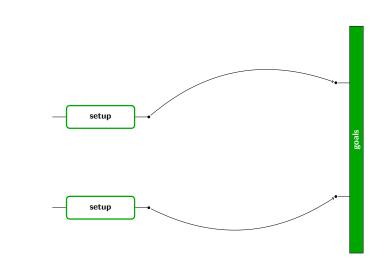
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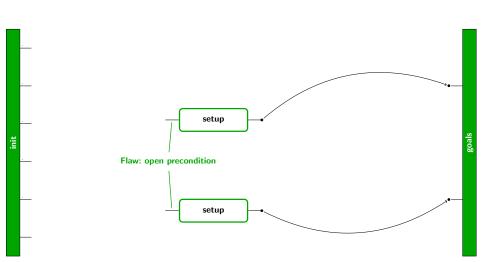
 x^1, \ldots, x^n are Boolen variables. c^1, \ldots, c^m are clauses. Each c^j is a disjunction. For each $x^i \in c^j$ there is an action $(\{x_i = \top\}, \{c_i\}, \emptyset)$.



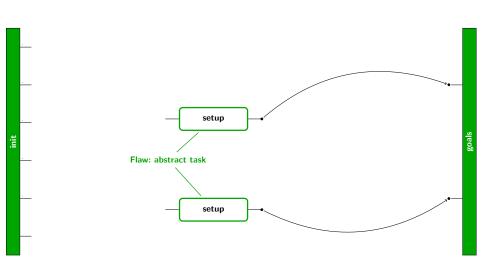
Seach Algorithm Panda₂

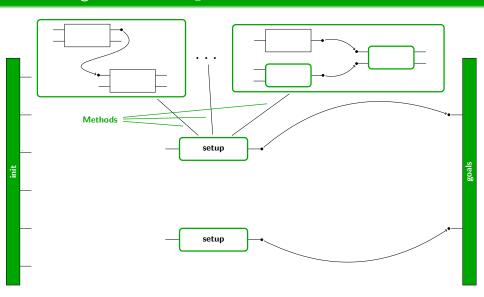


Search Algorithm



Seach Algorithm Panda₂





Search Algorithm

Seach Algorithm PANDA₂

Possible flaws and their modifications:

Flaw	Modification					
Abstract Task	Decomposition					
Open Precondition	Causal Link insertion via:					
	existing action					
	 action from domain (action insertion) 					
	 action from a method (decomposition) 					
Causal Threat	 Insertion of an ordering constraint 					
	 Insertion of a variable binding 					
	 Decomposition 					

Heuristik SampleFF – Evaluation

Evaluation with planning problems taken from IPC 1 to IPC 5.

Comparison of PANDA₂ with A* and:

- The Add heuristik für POCL planning (Younes & Simmons)
- The Relax heuristic (Nguyen & Kambhampati)
- 12 variants of SampleFF heuristic

results:

- Number of solved problem instances in 15 Minutes (of 446) Add: 292, Relax: 194, SampleFF: between 127 and 187
- For one of the unsolvable problems, its unsolvability could only be proved by SampleFF
- there is no relaxed solution among 30 samples for 36 % of all search nodes

POCL Heuristic SampleFF – Evaluation

				SampleFF											
Domain	n	Add	Relax	front: \bot end: \bot			front: \bot end: \top				front: \top end: \top				
				1	3	10	30	1	3	10	30	1	3	10	30
grid	5	0	0	0	0	0	0	0	0	0	0	1	1	1	1
gripper	20	14	7	1	1	1	1	1	2	1	1	2	3	3	2
logistics	20	12	7	8	5	6	6	6	7	6	5	0	0	1	1
movie	30	30	30	30	30	30	30	30	30	30	30	30	30	30	30
mystery	20	8	9	10	11	9	9	10	11	10	9	12	12	11	11
mystery-prime	20	3	3	3	4	6	5	5	4	4	4	6	6	6	6
blocks	21	4	7	5	5	6	6	4	3	3	3	5	3	2	0
logistics	28	28	27	22	23	23	24	21	19	20	21	15	13	14	15
miconic	100	100	39	40	40	37	35	39	41	37	32	15	16	18	20
depot	22	2	1	1	1	1	1	0	1	1	1	2	2	3	2
driverlog	20	7	7	11	9	10	9	9	10	9	8	8	7	9	7
rover	20	20	19	13	14	15	15	11	11	12	11	7	9	9	9
zeno-travel	10	4	3	3	5	4	5	4	3	4	4	1	1	1	1
airport	20	18	9	10	11	11	11	7	10	10	10	7	8	6	4
pipesworld-noTankage	10	8	2	2	3	5	3	2	1	2	1	1	4	3	5
pipesworld-Tankage	10	1	1	1	1	1	1	1	1	1	1	0	0	0	0
satellite	20	16	7	7	5	6	6	5	5	7	5	1	2	3	3
pipesworld	10	1	1	1	1	1	1	1	1	1	1	0	0	0	0
storage	20	7	4	6	7	9	8	6	7	7	6	9	9	10	10
tpp	20	19	11	8	7	6	7	6	6	6	6	5	6	6	6
total	446	292	194	182	183	187	183	168	173	171	159	127	132	136	133

Let $\mathcal{P} = \langle \mathcal{D}, s_{init}, g \rangle$ mit $\mathcal{D} = \langle \mathcal{V}, \mathcal{A} \rangle$ and P be given by:



- $V' := V \cup \{l_1, l_2\}$
- $A' := A \cup \{enc(I_1 : A_1), enc(I_2 : A_2)\}$ with

$$-\operatorname{enc}(I_1:A_1) = \langle \operatorname{prec}(A_1) \wedge \neg I_1 \wedge I_2, \operatorname{eff}(A_1) \wedge I_1 \rangle$$

-
$$\operatorname{enc}(I_2:A_2) = \langle \operatorname{prec}(A_2) \wedge \neg I_2, \operatorname{eff}(A_2) \wedge I_2 \rangle$$

- $s'_{init} := s_{init}$
- $g' := g \cup \{l_1, l_2\}$



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POCL Heuristics Based on State-based Heuristics – Eval.

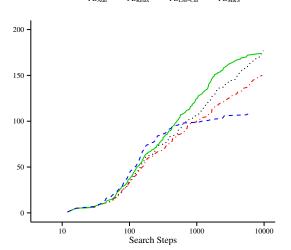
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Comparison of PANDA₂ with A* and:

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- Encoding + Lm-Cut (Helmert & Domshlak)
- Encoding + Merge & Shrink (Helmert et al.)







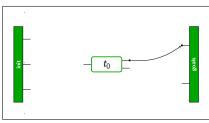


POCL Heuristics Based on State-based Heuristics – Eval.

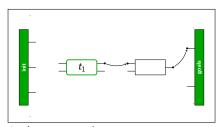
Domain	n	PB_{Add}	$\mathrm{PB}_{\mathrm{Relax}}$	$\mathrm{PB}_{\mathrm{LM-Cut}}$	$\mathrm{PB}_{\mathrm{M\&S}}$	$ { m SB_{LM-Cut}} $	$\mathrm{SB}_{\mathrm{M\&S}}$
grid	5	0	0	0	0	2	2
gripper	20	14	20	1	1	20	8
logistics	20	16	15	6	0	16	1
movie	30	30	30	30	30	30	30
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rover	20	0	0	0	0	18	8
storage	20	7	9	5	5	17	15
$_{\mathrm{tpp}}$	20	9	8	5	5	9	7



MME Heuristic for Hybrid Planning (Motivation)



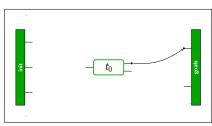
- 1 abstract tast
- 2 open precondition
- > 3 modifications



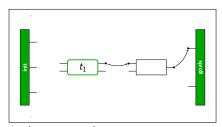
- 1 abstract task
- 4 open precondition
- > 5 modifications



MME Heuristic for Hybrid Planning (Motivation)



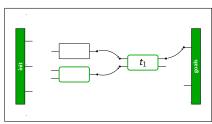
- 1 abstract tast
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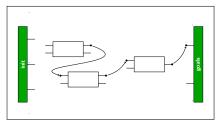
- 1 abstract task
- 4 open precondition
- > 5 modifications

... however, the sub-actions of the tasks t_0 and t_1 are ignored!





- 2 abstract tasks
- 4 open preconditions
- > 6 modifications



- 0 abstract tasks
- 5 open preconditions
- > 5 modifications

however, the sub-actions of the tasks t_0 and t_1 are ignored!



Task node $n_t = \langle prec, eff \rangle$:

$$h_{\mathcal{T}}(n_t) := egin{cases} |\mathit{prec}^+(n_t)| + |\mathit{prec}^-(n_t)| & ext{if } n_t ext{ primitive} \ 1 + \min\limits_{(n_t, n_m) \in \mathcal{E}_{\mathcal{T} o M}} h_M(n_m) & ext{else} \end{cases}$$

Method node $n_m = (m, P)$ with $P = (PS, \prec, CL)$:

$$h_M(n_m) := \sum_{(n_m, n_t) \in E_{M o T}} h_T(n_t) - |CL|$$



Theoretical properties of MME heuristic:

- can be calculated in P
- first admissible heuristic for hierarchical and hybrid planning



MME Heuristic for Hybrid Planning – Evaluation

Hybrid planning domains:

- UM-Translog (logistics domain, original from 1995)
- Satellite (adapted IPC benchmark)
- SmartPhone (model of HTC smartphone)
- Woodworking (adapted IPC benchmark)



MME Heuristic for Hybrid Planning – Evaluation

Baseline configurations:

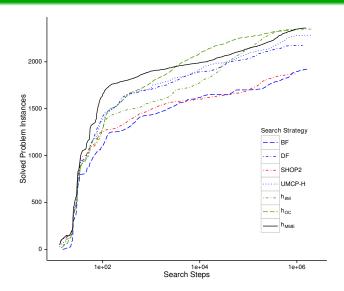
- BF / DF (Breadth and Depth First search)
- SHOP2
- UMCP: BF, DF, heuristic version

Greedy suche with heuristics:

- h_{#M} (sum of modifications of all flaws)
- h_{OC} (number of open preconditions)
- h_{MMF}



MME Heuristic for Hybrid Planning – Evaluation





MME Heuristic for Hybrid Planning - Evaluation

