

#### What If a Planner Acts Different from a Human's Expectation?

The plan offered by a planner differs from the one a user has in mind.

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- We want to explain this happens  $\implies$  Counter-factual explanations.
- We want to change the planning model so that the planner's behavior is in line with the human's expectation  $\implies$  Modeling assistance.

#### What Are We Going to Do?

Changing the planning model so that the given plan will be solution!

- Computational complexity of deciding whether such changes exist.
- Our investigation is in the context of HTN planning.
- We consider the given plan in different forms, e.g., a partially ordered or a sequential plan.

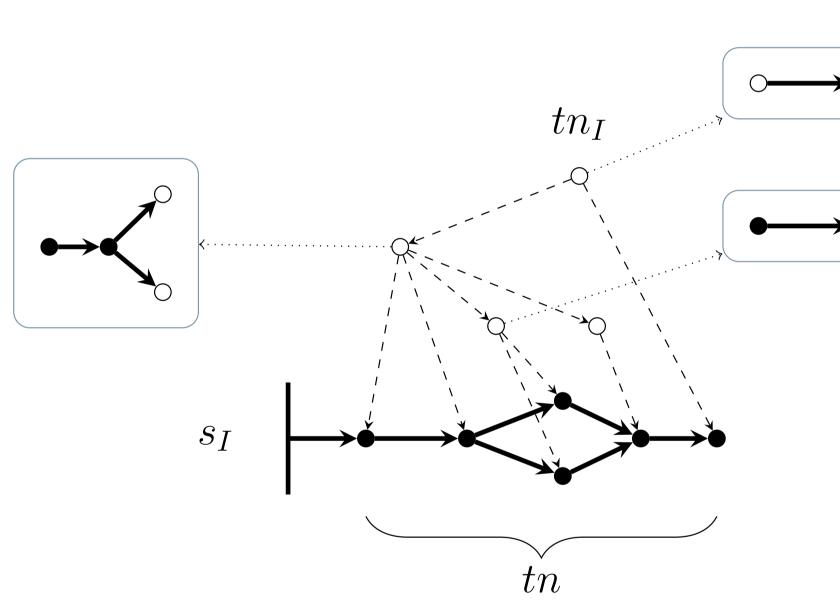


Figure 1: An example of an HTN planning problem, its solution, and its decomposition. The solution task network to is a refinement of the initial task network  $tn_I$  which contains solely one compound task. Every linearisation of tn is executable in the initial state  $s_I$ .

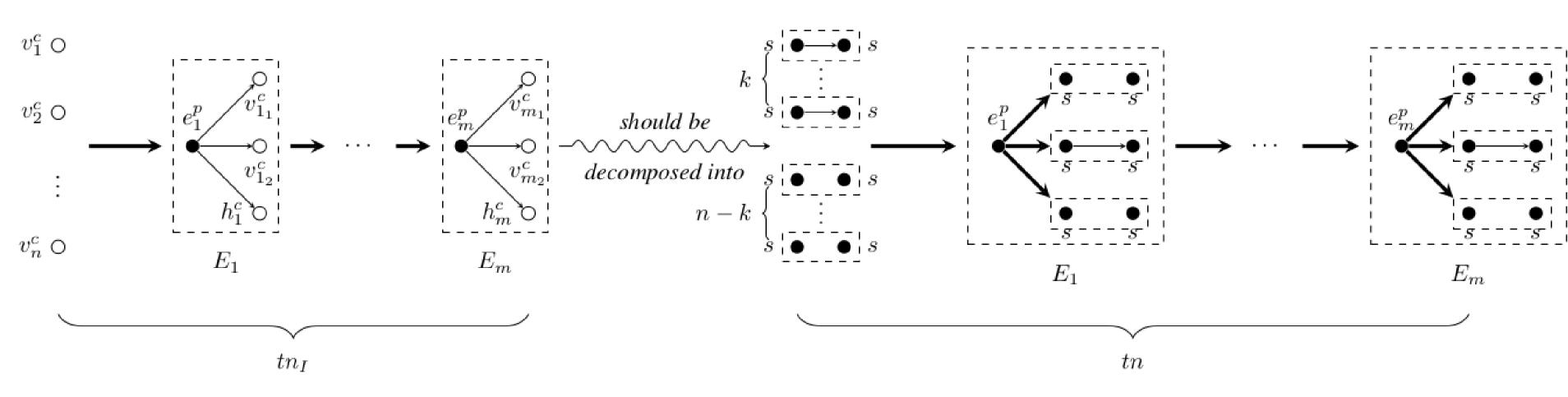


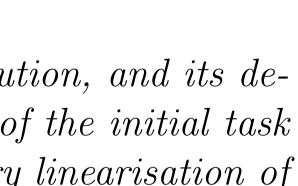
Figure 4: The reduction from the independent set problem. Each thick arrow represents a set of ordering constraints specifying that the tasks in the lhs are ordered before those in the rhs. Each thin arrow denotes a single ordering constraint. s is a primitive task.

# **On the Complexity of Correcting HTN Domain Models**

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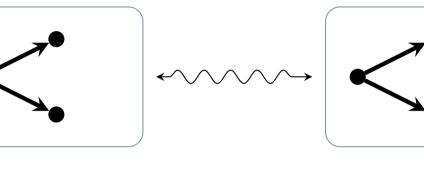
#### Solution Criterion of an HTN Planning Problem

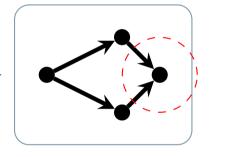
- A task network tn is a solution *iff*
- It is a refinement of the given initial task network.
- It possesses one executable linearisation (Standard one & NP-complete).
- Every linearisation of tn is executable (Hybrid planning & tractable).
- ► We focus on this definition to eliminate the extra hardness source.

### What Changes Are Allowed?

We consider four elementary model change operations.

- Adding and removing a primitive task from a method.
- Adding and removing an ordering constraint between primitive tasks in a method.





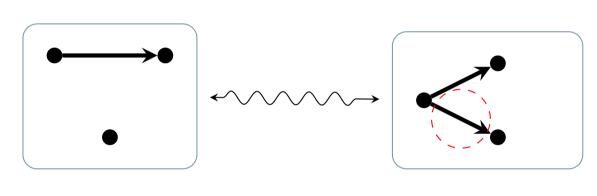


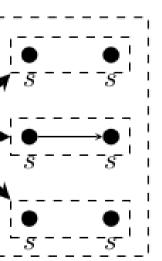
Figure 2: Adding and deleting actions (primitive tasks).

#### Provided Only a Partially Ordered Plan: Formalism

Given an HTN planning problem P and a task network tn, we want to decide whether we can change the methods in P so that tn will be a solution to P.

- Demanding that every linearisation of tn should be executable.
- NP-complete independent of what or how many changes are allowed.

- Figure 3: Adding and deleting ordering constraints.



#### When Only Deleting Ordering Constraints Is Allowed: Example

Deciding whether a task network tn can be turned into a solution is NPcomplete when only deleting ordering constraints is allowed.

- Reduction from the *independent set* problem.
- that are connected to each other by an edge.
- solution criterion of the independent set problem, see Fig.4.

- ▶ Block  $E_i$  encodes that the edge  $e_i$  connects the vertices  $v_{i_1}$  and  $v_{i_2}$ .
- independent of what changes are allowed.

#### Provided a Plan as Well as a Method Sequence: Formalism

Given an HTN planning problem P, a method sequence  $\overline{m}$ , and a task network tn, we want to decide whether we can change the methods in P so that tn is a solution to P which is refined by  $\overline{m}$ .

- quence leads to tn?).

#### Provided an action sequence: Formalism

Given an HTN planning problem P and an action sequence  $\pi$ , we want to decide whether we can change the methods in P so that  $\pi$  is a linearisation of a solution to P.

### **Complexity Plan Methods? Solution**

	PO	NO	All
NP-complete	PO	YES	All
	ΤΟ	NO	One

**Summary**: All variants are NP-complete independent of what and how many changes are allowed. The column 'Plan' specifies whether the given plan is partially ordered (PO) or totally ordered (TO). The column 'Solution' specifies whether we demand that all linearisations of tn are executable or at least one is executable.

▶ Given a graph G = (V, E) and  $k \in \mathbb{N}$ , we want to decide whether there exists a  $V' \subseteq V$  such that |V'| = k and there are no two vertices in V'

• Constructing the initial task network to encode G and tn to encode the

 $\triangleright$  One compound task for each vertex:  $v_i \in V \implies v_i^c$  is a compound task.  $\triangleright$  One primitive task for each edge:  $e_i \in E \implies e_i^p$  is a primitive task.

• All other changes are redundant even if they are allowed  $\implies$  NP-complete

• Eliminating one more hardness source (which decomposition method se-

• Demanding that every linearisation of tn should be executable (again). • NP-complete independent of what or how many changes are allowed as well.  $\triangleright$  Special: Constant time decidable if  $\overline{m}$  has one unique method.

• Demanding that tn only need to have one executable linearisation.

• NP-complete independent of what or how many changes are allowed.